## Online Examinations (Even Sem/Part-I/Part-II Examinations 2020 - 2021

Course Name - - Computational Intelligence Course Code - PCC-MCS202

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8.

| Mark only one oval.       |
|---------------------------|
| Diploma in Pharmacy       |
| Bachelor of Pharmacy      |
| B.TECH.(CSE)              |
| B.TECH.(ECE)              |
| BCA                       |
| B.SC.(CS)                 |
| B.SC.(BT)                 |
| B.SC.(ANCS)               |
| B.SC.(HN)                 |
| B.Sc.(MM)                 |
| B.A.(MW)                  |
| ВВА                       |
| B.COM                     |
| B.A.(JMC)                 |
| BBA(HM)                   |
| BBA(LLB)                  |
| B.OPTOMETRY               |
| B.SC.(MB)                 |
| B.SC.(MLT)                |
| B.SC.(MRIT)               |
| B.SC.(PA)                 |
| LLB                       |
| B.SC(IT)-AI               |
| B.SC.(MSJ)                |
| Bachelor of Physiotherapy |
| B.SC.(AM)                 |
| Dip.CSE                   |
| Dip.ECE                   |
| <u>DIP.EE</u>             |
| DIP.CE                    |

9.

| Online Examinations (Even Sem/Part-I/Part-II Examinations 2020 - 2021          |
|--------------------------------------------------------------------------------|
| <u>DIP.ME</u>                                                                  |
| PGDHM                                                                          |
| MBA                                                                            |
| M.SC.(BT)                                                                      |
| M.TECH(CSE)                                                                    |
| LLM                                                                            |
| M.A.(JMC)                                                                      |
| M.A.(ENG)                                                                      |
| M.SC.(MATH)                                                                    |
| M.SC.(MB)                                                                      |
| MCA                                                                            |
| M.SC.(MSJ)                                                                     |
| M.SC.(AM)                                                                      |
| M.SC.CS)                                                                       |
| M.SC.(ANCS)                                                                    |
| M.SC.(MM)                                                                      |
| B.A.(Eng)                                                                      |
|                                                                                |
| Answer all the questions. Each question carry one mark.                        |
| 1.Ranking is a technique used for                                              |
| Mark only one oval.                                                            |
| Deleting undesirable members of the population.                                |
| Obtaining the selection probabilities for reproduction.                        |
| Copying the fittest member of each population into the mating pool.            |
| Preventing too many similar individuals from surviving to the next generation. |

| 10. | 2.Which approach to speech recognition avoids the problem caused by the variation in speech patterns among different speakers? |
|-----|--------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                            |
|     | Continuous speech recognition                                                                                                  |
|     | Isolated word recognition                                                                                                      |
|     | Connected word recognition                                                                                                     |
|     | Speaker-dependent recognition                                                                                                  |
|     |                                                                                                                                |
| 11. | 3.In a rule based system, procedural domain knowledge is in the form                                                           |
|     | Mark only one oval.                                                                                                            |
|     | Production rules                                                                                                               |
|     | Rule interpreters                                                                                                              |
|     | Control rules                                                                                                                  |
|     | Meta rules                                                                                                                     |
|     |                                                                                                                                |
| 12. | 4.The component of an ICAI (Intelligent Computer-Assisted Instruction) presenting information to the student is the:           |
|     | Mark only one oval.                                                                                                            |
|     | student model                                                                                                                  |
|     | problem-solving expertise                                                                                                      |
|     | tutoring module                                                                                                                |
|     | all of the above                                                                                                               |
|     |                                                                                                                                |

| 13. | 5.The original LISP machines produced by both LMI and Symbolics were based on research performed at |
|-----|-----------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                 |
|     | CMU                                                                                                 |
|     | MIT                                                                                                 |
|     | Stanford University                                                                                 |
|     | RAMD                                                                                                |
|     |                                                                                                     |
| 14. | 6.An intelligent robot                                                                              |
|     | Mark only one oval.                                                                                 |
|     | Respond to changes in its environment                                                               |
|     | Follows instruction                                                                                 |
|     | Possesses no more intelligent than a dishwasher                                                     |
|     | All of the above                                                                                    |
|     |                                                                                                     |
| 15. | 7.Texas Instruments Incorporated produces a low-cost LISP machine called:                           |
|     | Mark only one oval.                                                                                 |
|     | The Computer-Based Consultant                                                                       |
|     | The Explorer                                                                                        |
|     | Smalltalk                                                                                           |
|     | None                                                                                                |
|     |                                                                                                     |

| 16. | 8.A neuron with 4 inputs has the weight vector $w = [1, 2, 3, 4]$ and a bias = 0 (zero). The activation function is linear, where the constant of proportionality equals 2 "that is, the activation function is given by $f(net) = 2$ — net. If the input vector is $x = [4, 8, 5, 6]$ T then the output of the neuron will be |
|-----|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                                                                                                                                                                                                            |
|     | 118                                                                                                                                                                                                                                                                                                                            |
|     | 112                                                                                                                                                                                                                                                                                                                            |
|     | <u></u>                                                                                                                                                                                                                                                                                                                        |
|     | 11                                                                                                                                                                                                                                                                                                                             |
|     |                                                                                                                                                                                                                                                                                                                                |
| 17. | 9.LISP was created by:                                                                                                                                                                                                                                                                                                         |
|     | Mark only one oval.                                                                                                                                                                                                                                                                                                            |
|     | John McCarthy                                                                                                                                                                                                                                                                                                                  |
|     | Marvin Minsky                                                                                                                                                                                                                                                                                                                  |
|     | Alan Turing                                                                                                                                                                                                                                                                                                                    |
|     | Allen Newell and Herbert Simon                                                                                                                                                                                                                                                                                                 |
|     |                                                                                                                                                                                                                                                                                                                                |
| 18. | 10 is the science that attempts to produce machines that display the                                                                                                                                                                                                                                                           |
|     | same type of intelligence that humans do.                                                                                                                                                                                                                                                                                      |
|     | Mark only one oval.                                                                                                                                                                                                                                                                                                            |
|     | Nanoscience                                                                                                                                                                                                                                                                                                                    |
|     | Nanotechnology                                                                                                                                                                                                                                                                                                                 |
|     | Simulation                                                                                                                                                                                                                                                                                                                     |
|     | Artificial intelligence                                                                                                                                                                                                                                                                                                        |
|     |                                                                                                                                                                                                                                                                                                                                |

| 19. | 11.Which approach to speech recognition avoids the problem caused by the differences in the way words are pronounced according to context? |
|-----|--------------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                        |
|     | continuous speech recognition                                                                                                              |
|     | connected word recognition                                                                                                                 |
|     | solated word recognition                                                                                                                   |
|     | speaker-dependent recognition                                                                                                              |
| 20. | 12.A series of Al systems developed by Pat Langley to explore the role of heuristics in scientific discovery.                              |
|     | Mark only one oval.                                                                                                                        |
|     | RAMD                                                                                                                                       |
|     | BACON                                                                                                                                      |
|     | CU                                                                                                                                         |
|     | MIT                                                                                                                                        |
|     |                                                                                                                                            |
| 21. | 13.The intelligent agents sense through and take actions through                                                                           |
|     | Mark only one oval.                                                                                                                        |
|     | sensors, actuators                                                                                                                         |
|     | remote, signals                                                                                                                            |
|     | both a and b                                                                                                                               |
|     | none of these                                                                                                                              |
|     |                                                                                                                                            |

| 22. | 14.Unsupervised learning is                                                                                                     |
|-----|---------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                             |
|     | learning without computers                                                                                                      |
|     | problem based learning                                                                                                          |
|     | learning from environment                                                                                                       |
|     | learning from teachers                                                                                                          |
|     |                                                                                                                                 |
| 23. | 15.Weak Al is                                                                                                                   |
|     | Mark only one oval.                                                                                                             |
|     | A set of computer programs that produce output that would be considered to reflect intelligence if it were generated by humans. |
|     | The study of mental faculties through the use of mental models implemented on a computer.                                       |
|     | The embodiment of human intellectual capabilities within a computer.                                                            |
|     | All                                                                                                                             |
|     |                                                                                                                                 |
| 24. | 16.In LISP, the function evaluates bothand                                                                                      |
|     | Mark only one oval.                                                                                                             |
|     | setq                                                                                                                            |
|     | add                                                                                                                             |
|     | set                                                                                                                             |
|     | eva                                                                                                                             |

| 25. | 17.When both inputs are 1, what will be the output of the pitts model NAND gate?                |
|-----|-------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                             |
|     |                                                                                                 |
|     | either 0 or 1                                                                                   |
|     | none of these                                                                                   |
|     |                                                                                                 |
| 26. | 18.Which is not property of representation of language?                                         |
|     | Mark only one oval.                                                                             |
|     | Inferential Adequacy                                                                            |
|     | Representational Adequacy                                                                       |
|     | Representational Verification                                                                   |
|     | Inferential Efficiency                                                                          |
|     |                                                                                                 |
| 27. | 19.Computational learning theory analyzes the sample complexity and computational complexity of |
|     | Mark only one oval.                                                                             |
|     | Forced based learning                                                                           |
|     | Weak learning                                                                                   |
|     | Inductive learning                                                                              |
|     | Knowledge based learning.                                                                       |
|     |                                                                                                 |

| 28. | 20.What stage of manufacturing process has been described as "the mapping of function onto form"? |
|-----|---------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                               |
|     | distribution                                                                                      |
|     | project management                                                                                |
|     | design                                                                                            |
|     | field service                                                                                     |
|     |                                                                                                   |
| 29. | 21.Fuzzy Computing                                                                                |
|     | Mark only one oval.                                                                               |
|     | mimics human behavior                                                                             |
|     | doesnot deal with 2 valued logic                                                                  |
|     | deals with information which is vague, imprecise, uncertain, ambiguous, inexact, or probabilistic |
|     | None of these                                                                                     |
| 30. | 22.The truth values of traditional set theory is and that of fuzzy set is                         |
|     | Mark only one oval.                                                                               |
|     | Either 0 or 1, between 0 & 1                                                                      |
|     | Between 0 & 1, either 0 or 1                                                                      |
|     | Between 0 & 1, between 0 & 1                                                                      |
|     | Either 0 or 1, either 0 or 1                                                                      |
|     |                                                                                                   |

| 31. | 23.The values of the set membership is represented by                                                                                 |
|-----|---------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                   |
|     | Discrete Set                                                                                                                          |
|     | Degree of truth                                                                                                                       |
|     | Probabilities                                                                                                                         |
|     | Both Degree of truth & Probabilities                                                                                                  |
| 32. | 24.Fuzzy logic is usually represented as                                                                                              |
|     | Mark only one oval.                                                                                                                   |
|     | IF-THEN-ELSE rules                                                                                                                    |
|     | IF-THEN rules                                                                                                                         |
|     | Both IF-THEN-ELSE rules & IF-THEN rules                                                                                               |
|     | None of the mentioned                                                                                                                 |
| 33. | 25 are algorithms that learn from their more complex environments (hence eco) to generalize, approximate and simplify solution logic. |
|     | Mark only one oval.                                                                                                                   |
|     | Fuzzy Relational DB                                                                                                                   |
|     | Ecorithms                                                                                                                             |
|     | Fuzzy Set                                                                                                                             |
|     | None of the mentioned                                                                                                                 |

| 34. | 26.what is synchronous update in Hopfield model?                                         |
|-----|------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                      |
|     | all units are updated simultaneously                                                     |
|     | a unit is selected at random and its new state is computed                               |
|     | a predefined unit is selected and its new state is computed                              |
|     | none of the mentioned                                                                    |
|     |                                                                                          |
| 35. | 27.If pattern is to be stored, then what does stable state should have updated value of? |
|     | Mark only one oval.                                                                      |
|     | current sate                                                                             |
|     | next state                                                                               |
|     | both current and next state                                                              |
|     | none of the mentioned                                                                    |
|     |                                                                                          |
|     |                                                                                          |
| 36. | 28.For symmetric weights there exist?                                                    |
|     | Mark only one oval.                                                                      |
|     | basins of attraction corresponding to energy minimum                                     |
|     | false wells                                                                              |
|     | fluctuations in energy landscape                                                         |
|     | none of the mentioned                                                                    |
|     |                                                                                          |

| 37. | 29.If connections are not symmetric then basins of attraction may correspond to?            |
|-----|---------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                         |
|     | oscillatory regions                                                                         |
|     | stable regions                                                                              |
|     | chaotic regions                                                                             |
|     | oscillatory or chaotic regions                                                              |
| 38. | 30.What is a Boltzmann machine?                                                             |
|     | Mark only one oval.                                                                         |
|     | A feedback network with hidden units                                                        |
|     | A feedback network with hidden units and probabilistic update                               |
|     | A feed forward network with hidden units                                                    |
|     | A feed forward network with hidden units and probabilistic update                           |
|     |                                                                                             |
| 39. | 31.What property should a feedback network have, to make it useful for storing information? |
|     | Mark only one oval.                                                                         |
|     | accretive behavior                                                                          |
|     | interpolative behavior                                                                      |
|     | both accretive and interpolative behavior                                                   |
|     | none of the mentioned                                                                       |

| 40. | 32.Which layer has feedback weights in competitive neural networks?                              |
|-----|--------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                              |
|     | input layer                                                                                      |
|     | second layer                                                                                     |
|     | both input and second layer                                                                      |
|     | none of the mentioned                                                                            |
|     |                                                                                                  |
| 41. | 33.If a competitive network can perform feature mapping then what is that network can be called? |
|     | Mark only one oval.                                                                              |
|     | self excitatory                                                                                  |
|     | self inhibitory                                                                                  |
|     | self organization                                                                                |
|     | none of the mentioned                                                                            |
|     |                                                                                                  |
| 42. | 34.Activation value is associated with?                                                          |
|     | Mark only one oval.                                                                              |
|     | potential at synapses                                                                            |
|     | cell membrane potential                                                                          |
|     | all of the mentioned                                                                             |
|     | none                                                                                             |
|     |                                                                                                  |

| 43. | 35.What is noise saturation dilemma?                                                                                                               |
|-----|----------------------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                                |
|     | at saturation state neuron will stop working, while biologically it's not feasible                                                                 |
|     | how can a neuron with limited operating range be made sensitive to nearly unlimited range of inputs                                                |
|     | can be either way                                                                                                                                  |
|     | none of the mentioned                                                                                                                              |
|     |                                                                                                                                                    |
| 44. | 36.The crossover points of a membership function are defined as the elements in the universe for which a particular fuzzy set has values equal toÂ |
|     | Mark only one oval.                                                                                                                                |
|     | infinite                                                                                                                                           |
|     | 1                                                                                                                                                  |
|     | 0                                                                                                                                                  |
|     | 0.5                                                                                                                                                |
|     |                                                                                                                                                    |
| 45. | 37.What is global stability?                                                                                                                       |
|     | Mark only one oval.                                                                                                                                |
|     | when both synaptic & activation dynamics are simultaneously used & are in equilibrium                                                              |
|     | when only activation dynamics are used                                                                                                             |
|     | when only synaptic dynamics in equilibrium                                                                                                         |
|     | none of the mentioned                                                                                                                              |
|     |                                                                                                                                                    |

| 46 | . 38.Who proposed the shunting activation model?                                            |
|----|---------------------------------------------------------------------------------------------|
|    | Mark only one oval.                                                                         |
|    | Rosenblatt                                                                                  |
|    | Hopfield                                                                                    |
|    | Perkel                                                                                      |
|    | Gross berg                                                                                  |
|    |                                                                                             |
|    |                                                                                             |
| 47 | . 39.What was the goal of shunting activation model?                                        |
|    | Mark only one oval.                                                                         |
|    | to make system dynamic                                                                      |
|    | to keep operating range of activation value to a specified range                            |
|    | to make system static                                                                       |
|    | can be either for dynamic or static, depending on inputs                                    |
|    |                                                                                             |
| 48 | 40.The region of universe that is characterized by complete membership in the set is called |
|    | Mark only one oval.                                                                         |
|    | Core                                                                                        |
|    | Support                                                                                     |
|    | Boundary                                                                                    |
|    | Fuzzy                                                                                       |
|    |                                                                                             |

| 49. | 41.Neuron can send signal at a time                                                       |
|-----|-------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                       |
|     | one                                                                                       |
|     | multiple                                                                                  |
|     | two                                                                                       |
|     | none                                                                                      |
|     |                                                                                           |
| 50. | 42.Computer-controlled machines that mimic the motor activities of living things are :    |
|     | Mark only one oval.                                                                       |
|     | Virtual reality                                                                           |
|     | Robotics                                                                                  |
|     | Control Knowledge-based systems                                                           |
|     | Machines that think like a human                                                          |
|     |                                                                                           |
| 51. | 43.Software that allows the user to create professional-quality layout and type styles is |
|     | Mark only one oval.                                                                       |
|     | perception systems                                                                        |
|     | knowledge robots                                                                          |
|     | desktop publishing                                                                        |
|     | desktop editing                                                                           |
|     |                                                                                           |

| 52. | 44.Widrow & Hoff learning law is special case of?                                                                                                                              |
|-----|--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                                                            |
|     | hebb learning law perceptron learning law delta learning law none of the mentioned                                                                                             |
| 53. | 45.What's the other name of Widrow & Hoff learning law?  Mark only one oval.  Hebb LMS MMS None of the mentioned                                                               |
| 54. | 46.Which of the following learning laws belongs to same category of learning?  Mark only one oval.  hebbian, perceptron perceptron, delta hebbian, widrow-hoff instar, outstar |

| 55. | 47.Activation dynamics is referred as?                             |
|-----|--------------------------------------------------------------------|
|     | Mark only one oval.                                                |
|     | short term memory                                                  |
|     | long term memory                                                   |
|     | either short or long term                                          |
|     | both short & long term                                             |
|     |                                                                    |
| 56. | 48.The other name for instar learning law?                         |
|     | Mark only one oval.                                                |
|     | looser take it all                                                 |
|     | winner take it all                                                 |
|     | winner give it all                                                 |
|     | looser give it all                                                 |
|     |                                                                    |
| 57. | 49.A point of a fuzzy set A is a point x at which $\mu$ A(x) = 0.5 |
|     | Mark only one oval.                                                |
|     | Core                                                               |
|     | Support                                                            |
|     | Cross-over                                                         |
|     | none of these                                                      |
|     |                                                                    |

| 58. | 50.What are the following sequences of steps taken in designing a fuzzy logic machine?                                                               |
|-----|------------------------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                                  |
|     | Fuzzification ' Rule evaluation ' Defuzzification                                                                                                    |
|     | Fuzzification ' Defuzzification ' Rule evaluation                                                                                                    |
|     | Rule evaluation 'Fuzzification 'Defuzzification                                                                                                      |
|     | Rule evaluation ' Defuzzification' Fuzzification                                                                                                     |
| 59. | 51.A perceptron has input weights W1 = -3.9 and W2 = 1.1 with threshold value T = 0.3. What output does it give for the input x1 = 1.3 and x2 = 2.2? |
|     | Mark only one oval.                                                                                                                                  |
|     | -2.65                                                                                                                                                |
|     | -2.3                                                                                                                                                 |
|     | O                                                                                                                                                    |
|     | 1                                                                                                                                                    |
| 60  | E2 In artificial Neural Nativerk interconnected processing elements are called                                                                       |
| 60. | 52.In artificial Neural Network interconnected processing elements are called                                                                        |
|     | Mark only one oval.                                                                                                                                  |
|     | onodes or neurons                                                                                                                                    |
|     | weights                                                                                                                                              |
|     | axons                                                                                                                                                |
|     | soma                                                                                                                                                 |
|     |                                                                                                                                                      |

| 61. | 53.Internal state of neuron is called, is the function of the inputs the neurons receives |
|-----|-------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                       |
|     | weight                                                                                    |
|     | activation or activity level of neuron                                                    |
|     | bias                                                                                      |
|     | none of these                                                                             |
|     |                                                                                           |
|     |                                                                                           |
| 62. | 54.The membership functions are generally represented in                                  |
|     | Mark only one oval.                                                                       |
|     | Tabular Form                                                                              |
|     | Graphical Form                                                                            |
|     | Mathematical Form                                                                         |
|     | Mathematical Form2                                                                        |
|     |                                                                                           |
| 63. | 55.Perceptron is                                                                          |
|     | Mark only one oval.                                                                       |
|     | General class of approaches to a problem.                                                 |
|     | Performing several computations simultaneously                                            |
|     | Structures in a database those are statistically relevant                                 |
|     | Simple forerunner of modern neural networks, without hidden layers                        |
|     |                                                                                           |

| 64. | 56.A 3-input neuron is trained to output a zero when the input is 110 and a one when the input is 111. After generalization, the output will be zero when and only when the input is? |
|-----|---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                                                                   |
|     | 000 or 110 or 011 or 101                                                                                                                                                              |
|     | 010 or 100 or 110 or 101                                                                                                                                                              |
|     | 000 or 010 or 110 or 100                                                                                                                                                              |
|     | 100 or 111 or 101 or 001                                                                                                                                                              |
|     |                                                                                                                                                                                       |
| 65. | 57.What is an auto-associative network?                                                                                                                                               |
|     | Mark only one oval.                                                                                                                                                                   |
|     | a neural network that contains no loops                                                                                                                                               |
|     | a neural network that contains feedback                                                                                                                                               |
|     | a neural network that has only one loop                                                                                                                                               |
|     | a single layer feed-forward neural network with pre-processing                                                                                                                        |
|     |                                                                                                                                                                                       |
| 66. | 58.The height h(A) of a fuzzy set A is defined as h(A) = sup A(x)                                                                                                                     |
|     | Mark only one oval.                                                                                                                                                                   |
|     |                                                                                                                                                                                       |
|     | h(A) <0                                                                                                                                                                               |
|     | h(A)=1                                                                                                                                                                                |
|     | h(A)<1                                                                                                                                                                                |

| 6/. | 59. What is the expansion if PEAS in task environment?                                                                                             |
|-----|----------------------------------------------------------------------------------------------------------------------------------------------------|
|     | Mark only one oval.                                                                                                                                |
|     | Peer, Environment, Actuators, Sense Perceiving, Environment, Actuators, Sensors Performance, Environment, Actuators, Sensors None of the mentioned |
| 68. | 60.Associativity Property of Classical set is                                                                                                      |
|     | Mark only one oval.                                                                                                                                |
|     | AUB=BUA A^B=B^A  AU(BUC)=(AUB)UC A^(B^C)=(A^B)^C  AU(B^C)=(AUB)^(AUC) A^(BUC)=(A^B)U(A^C)                                                          |
|     | AUA=A A^A=A                                                                                                                                        |
|     |                                                                                                                                                    |
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