

Online Examinations (Even Sem/Part-I/Part-II Examinations 2020 - 2021)

Course Name - -VFX for Film Making - II

Course Code - MMM401A

* You can submit the form ONLY ONCE.

* Fill the following information for further process.

* Required

1. Email *

2. Name of the Student *

3. Enter Full Student Code *

4. Enter Roll No *

5. Enter Registration No *

6. Enter Course Code *

7. Enter Course Name *

8. *

Mark only one oval.

- Diploma in Pharmacy
- Bachelor of Pharmacy
- B.TECH.(CSE)
- B.TECH.(ECE)
- BCA
- B.SC.(CS)
- B.SC.(BT)
- B.SC.(ANCS)
- B.SC.(HN)
- B.Sc.(MM)
- B.A.(MW)
- BBA
- [B.COM](#)
- B.A.(JMC)
- BBA(HM)
- BBA(LLB)
- B.OPTOMETRY
- B.SC.(MB)
- B.SC.(MLT)
- B.SC.(MRIT)
- B.SC.(PA)
- LLB
- [B.SC\(IT\)-AI](#)
- B.SC.(MSJ)
- Bachelor of Physiotherapy
- B.SC.(AM)
- Dip.CSE
- Dip.ECE
- [DIP.EE](#)
- DIP.CE

- [DIP.ME](#)
- PGDHM
- MBA
- M.SC.(BT)
- M.TECH(CSE)
- LLM
- M.A.(JMC)
- M.A.(ENG)
- M.SC.(MATH)
- M.SC.(MB)
- MCA
- M.SC.(MSJ)
- M.SC.(AM)
- M.SC.CS)
- M.SC.(ANCS)
- M.SC.(MM)
- B.A.(Eng)

Answer all the questions. Each question carry one mark.

9. 1. What is the meaning of Pre-multiply ?

Mark only one oval.

- RGB is actually (mathematically) multiplied by the value of the alpha channel
- R is actually (mathematically) multiplied by the value of the alpha channel
- G is actually (mathematically) multiplied by the value of the alpha channel
- B is actually (mathematically) multiplied by the value of the alpha channel

10. 2. What is the use for Roto Paint ?

Mark only one oval.

- Rig Removal
- Garbage Matting
- Dust busting
- All of these

11. 3. What is the short cut of Color Correct node in Nuke?

Mark only one oval.

- P
- M
- O
- C

12. 4. Which setting of value produce no motion blur?

Mark only one oval.

- 1
- 0.1
- 0
- 100

13. 5. What is the function of Value in HSV ?

Mark only one oval.

- darkness of the color
- brightness of the color
- Both darkness of the color and brightness of the color
- enhance the hue

14. 6. Which of the following define Tonal range ?

Mark only one oval.

- black point
- white point
- neutral value
- all of the above

15. 7. What is the use of A handle (Keyer) determines

Mark only one oval.

- high or opaque values
- shift the center for the high values of the key
- the low or transparent values of the key
- None of the above

16. 8. What is use for Reformat Node ?

Mark only one oval.

- Reformat video
- Reformat Audio
- Final Output Footage
- Blurring the Images

17. 9. What is the short cut of Merge node in Nuke?

Mark only one oval.

- P
- M
- O
- N

18. 10. What is the use for Keying tool ?

Mark only one oval.

- Green Screen Remove
- Blue Screen Remove
- Both Green Screen Remove and Blue Screen Remove
- RGB Screen Remove

19. 11. What is the full form of DoF ?

Mark only one oval.

- Depth of Focus
- Depth of Field
- DeFocus
- None of the above

20. 12. Which value Restrict the Pixel of Clamp super - white ?

Mark only one oval.

- 0 - 1
- 1 10
- 0 - 100
- None of these

21. 13. What is the use of 2D transform node ?

Mark only one oval.

- Translation
- Rotation
- Scale
- all of these

22. 14. What is the function of WRITE node ?

Mark only one oval.

- Export footage
- Renders the result of all upstream nodes
- Displays the render output
- Loads images from disk

23. 15. What is the full form of HSV ?

Mark only one oval.

- Hue Saturation Value
- High Saturation Value
- Hyper Sage Value
- None of the above

24. 16. What is the function of READ node ?

Mark only one oval.

- Export footage
- Renders the result of all upstream nodes
- Displays the render output
- Loads images from disk after converting to 32 bit RGB

25. 17. What is the shortcut key of Roto tool in nuke?

Mark only one oval.

P

O

Q

R

26. 18. What is the shortcut key of Roto Paint tool in nuke?

Mark only one oval.

M

P

R

T

27. 19. What is the shortcut key of Cusped Bezier tool in nuke?

Mark only one oval.

D

G

V

E

28. 20. Which is the following option to used remove the green screen in nuke?

Mark only one oval.

- Keylight
- Read
- Dir Blur
- None of these

29. 21. To save additonal time by manipulating keyframes directly in the

Mark only one oval.

- Dope sheet
- EXE sheet
- Effects
- None of these

30. 22. What is the used of Prematte in nuke?

Mark only one oval.

- Apply glow
- Remove green screen
- Using Tracking
- None of these

31. 23. Which effects in nuke allow you to transform or morph images?

Mark only one oval.

- Denoise Effects
- Defocus Effects
- Warp Effects
- None of the above

32. 24. Which node you create cleaner images with less grain in nuke?

Mark only one oval.

- Warp Effects
- Denoise
- Relighting
- None of these

33. 25. What is the default operation of merge node in nuke?

Mark only one oval.

- overlay
- over
- plus
- From

34. 26.To generate a contact sheet in nuke

Mark only one oval.

- Select Merge > ContactSheet
- Select Channels > ContactSheet
- Select Primatte > ContactSheet
- Select Primatte > Contact

35. 27. To copy a rectangle from one image to another in nuke

Mark only one oval.

- Select Warping > CopyRectangle
- Select Morphing > CopyRectangle
- Select Merge > CopyRectangle
- None of these

36. 28. The NTSC time code format in which 2 frame counts are skipped per minute is called

Mark only one oval.

- FPS
- Drop Frame Time code
- Visual Effects
- None of these

37. 29. Which codec is optimized for playback across the internet?

Mark only one oval.

- H.264
- HD.268
- 29.97 FPS
- None of these.

38. 30. What is the standard frame rate for NTSC television?

Mark only one oval.

- 16.9 DPI
- 29.79 FPS
- 24.32 FPS
- 29.97 FPS

39. 31. How many frames does NTSC drop frame time code omit in each 10 minute interval?

Mark only one oval.

- 31 frames
- 18 frames
- 24 frames
- 29 frames

40. 32. In HD resolution, which is to 720 as 1920 is to 1080

Mark only one oval.

1280

1088

1020

1240

41. 33. In video compression, what does VBR stand for?

Mark only one oval.

Variable Bit Rate

Video Bit Rate

Visual Bit Rate

None of these

42. 34. What is the shortcut key of Transform in nuke?

Mark only one oval.

A

T

C

R

43. 35. What is the shortcut key of Project setting window in nuke?

Mark only one oval.

B

S

D

P

44. 36. What is the full form of IBK Colour in nuke?

Mark only one oval.

Image-based keyer Colour

Image-basic keyer Colour

In-based keyer Colour

None of these

45. 37. What is the use of IBK Colour in Nuke?

Mark only one oval.

Generate colour

Instead of a color-pick

Clean plate

None of these

46. 38. What is the shortcut key of Tracker in Silhouette?

Mark only one oval.

- Shift+ T
- Shift+ Z
- Shift+ K
- None of these

47. 39. Renders shapes to different channels of an RGBA image as defined by the

Mark only one oval.

- Shape > Different Channel
- Shape > Channel parameter
- Shape > projection
- None of these

48. 40. What is the short cut key to select B-Spline in Silhouette?

Mark only one oval.

- A
- B
- C
- D

49. 41. What is the short cut key to select X-Spline in Silhouette?

Mark only one oval.

P

S

G

T

50. 42. What is the short cut key to select MultiFrame in Silhouette?

Mark only one oval.

M

X

B

C

51. 43. To create a smooth point B-Spline in Silhouette?

Mark only one oval.

Alt-drag control point left

Ctrl-drag control point left

Shift-drag control point left

Shift-drag control point Top

52. 44. To create a corner point B-Spline in Silhouette?

Mark only one oval.

- Ctrl-drag control point right
- Alt-drag control point right
- Shift-drag control point right
- None of these

53. 45. To rotate without setting the anchor point in Silhouette?

Mark only one oval.

- Ctrl-K
- Ctrl-W
- Alt-W
- Alt-U

54. 46. To move by 10 pixels using nudge in Silhouette?

Mark only one oval.

- Shift-Arrow keys
- Alt-Arrow keys
- Ctrl-Arrow keys
- None of these

55. 47. What is the full form of IK?

Mark only one oval.

- Inverted Kinematics
- Inverse Kinematic
- Independently Kinematics
- None of the above

56. 48. What is the full form of FK?

Mark only one oval.

- Forward Kinematics
- For Kinematics
- Extend Kinematics
- None of the above

57. 49. What is the full form of CGI?

Mark only one oval.

- Color-generated image
- Computer-generated imagery
- Computer-general imagery
- None of the above

58. 50. What are the 4 default viewports in Maya?

Mark only one oval.

- Left, Right, Top, Bottom.
- Left, Top, Front, Perspective.
- Birds-eye, Left, Front, Back.
- Perspective, Right, Front, Over.

59. 51. To select all control points in Silhouette?

Mark only one oval.

- Alt-Shift-A
- Ctrl-Shift-A
- Shift-A
- Shift-D

60. 52. Which tab in RotoPaint control panel is found ?

Mark only one oval.

- Transform
- Merge
- Reformat
- None of the above

61. 53. Which menu is Transforming Elements in nuke?

Mark only one oval.

- Keying menu
- Transform menu
- RotoPaint menu
- None of the above

62. 54. To formatting the video footage in Nuke?

Mark only one oval.

- Reformat
- Transform
- Merge
- None of the above

63. 55. Which node to output the image in nuke

Mark only one oval.

- Transform
- Write
- Read
- None of the above

64. 56. To insert the node in nuke press

Mark only one oval.

- Ctrl+S
- Alt+O
- Tab
- Alt+G

65. 57. What is the shortcut key of delete Ripple in nuke?

Mark only one oval.

- Shift+Backspace
- Alt+Backspace
- Alt+Ctrl+Backspace
- None of the above

66. 58. What is the shortcut key of Mark selection in nuke?

Mark only one oval.

- Shift+Y
- Shift+U
- Shift+S
- Shift+P

67. 59. What is the shortcut key of Play Forward in nuke?

Mark only one oval.

P

K

L

H

68. 60. What is the shortcut key of Open Viewer settings in nuke?

Mark only one oval.

D

S

G

A

This content is neither created nor endorsed by Google.

Google Forms