Online Assessment (Even Sem/Part-I/Part-II Examinations 2019 - 2020

Course Name - Programming for Problem Solving Course Code - ESC(ECE)201/ ESC(ECE)201(BL)

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Mark only one oval.		
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Dip.CE		
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MCA		
M.SC.(CS)		

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Ar	nswer all the questions. Each question carry one mark.
9.	1. Which function reallocates memory ?
	Mark only one oval.
	realloc
	alloc
	malloc
	None of these
10.	2. Total size in byte for 1D array is calculated as
	Mark only one oval.
	size of (data type) * size of array
	No of elements in array
	Size of data type
	size of (data type) / size of array

11.	3. Find out : which line number give an error ?Line 1: void main ()Line 2: {Line 3: print("\n Hello World")Line 4: }
	Mark only one oval.
	Line 1
	Line 2
	Line 3
	Line 4
10	1 The energies is used for
12.	4. The operator & is used for
	Mark only one oval.
	Bitwise AND
	Bitwise OR
	Logical AND
	Logical OR
13.	5. Which among the following is unconditional control structure?
	Mark only one oval.
	do-while
	if -else
	goto
	for

14.	6. Which is exit control loop?
	Mark only one oval.
	for
	while
	odo while
	continue
15.	7. The break statement is used to
	Mark only one oval.
	ends the loop immediately when it is encountered
	skips the current iteration of the loop and continues with the next iteration
	to find no of elements
	None of these
16.	8. Array is collection of
	Mark only one oval.
	homogeneous elements
	heterogeneous elements
	mixed elements
	all of these.

17.	9. Symbolic constants can be defined using	
	Mark only one oval.	
	# define	
	Constant	
	Symbols	
	None of these	
18.	10. The bitwise OR operator is used to	
10.		
	Mark only one oval.	
	set the desired bits to 1	
	set the desired bits to 0	
	divide numbers	
	multiply numbers	
19.	11. Array of character is known as	
	Mark only one oval.	
	string	
	float	
	integer	
	double	

20.	12 Precedence	of operators	determines	which operator is
۷٠.	12.11000000100	or operators	actermines	William Operator is

iastei	

Mark only one oval.

____ takes less memory

evaluated first

slower

21. 13. The operator + in a+=4 means

Mark only one oval.

a = a + 4

a + 4 = a

(a = 4

a = 4 + 4

22. 14. Two dimensional arrays are known as

Mark only one oval.

vector

matrix

stack

queue

23.	15. The bitwise AND operator is used for
	Mark only one oval.
	Masking Comparison Division Shifting bits
24.	16. Which of the following operator has the highest precedence?
	Mark only one oval.
	* = = + ()
25.	17. Operators have hierarchy. It is used to know which operator Mark only one oval.
	is most important is used first is faster operates on large numbers

26.	18. An ampersand before the name of a variable denotes
	Mark only one oval.
	Actual Value
	Address
	Variable Name
	Data type
27.	19. The keyword 'break' cannot be simply used within
	Mark only one oval.
	do-while
	for
	if-else
	while
28.	20. Which loop is most suitable to first perform the operation and then test the condition?
	Mark only one oval.
	for loop
	while loop
	do-while loop
	none of these

29.	21. Arguments that take input by user during run time are called
	Mark only one oval.
	Main functions arguments
	Main arguments
	Command line arguments
	Parameterized arguments
30.	22. Condition associated with an if statement is built generally using
	Mark only one oval.
	Relational operators
	Ternary operators
	Bit wise operators
	Increment operators
31.	23. Choose the alternative for the following if condition:int flag = 0;if (! flag)
	Mark only one oval.
	if(flag=0)
	if(flag==0)
	if(flag =1)
	if(flag==1)

32.	24. What are the elements present in the array of the following C code?int array[5] = {5};
	Mark only one oval.
	5, 5, 5, 5, 5
	5, 0, 0, 0, 0
	5, (garbage), (garbage), (garbage)
	(garbage), (garbage), (garbage), 5
33.	25. What is the output of the following:int i=5;if(i==5);printf("You are right");elseprintf("You are wrong");
	Mark only one oval.
	You are right
	You are wrong
	Compile time error
	No output
34.	26. What is the value of Y if a=10 & b=12:Y=(a!=6 && b>5);
	Mark only one oval.
	1
	O
	1
	2

35.	27. The argument that are used inside the called function are called
	Mark only one oval.
	Actual argument
	Formal Arguments
	Both a and b
	None of these
36.	28. Total size in bytes of int [20] (16 bit compiler) is
	Mark only one oval.
	40 bytes
	4 bytes
	20 bytes
	24 bytes
37.	29. return statement in function return the control to
57.	
	Mark only one oval.
	Calling function
	same function
	Re-called function
	Called function

38.	30. strcat() is used
	Mark only one oval.
	to compare two strings
	to append a copy of a string at the end of the other string
	to calculate length of the string
	to copying one string to another string

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