

# Online Assessment (Even Sem/Part-I/Part-II Examinations 2019 - 2020)

Course Name - Advanced Compositing and VFX

Course Code - MMW402A

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D.PHARM

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Answer all the questions. Each question carry one mark.

9. 1. To Warp an Image in nuke

*Mark only one oval.*

Transform > GridWarp

Transform> Elements

Alt+G

none of these

10. 2. To Add a Cube of 3D compositing in nuke

*Mark only one oval.*

- Click 3D > compositing> Cube
- Click 3D > Geometry > Cube
- Ctrl+3D
- None of the above

11. 3. To create a Primatte node in nuke the way is ?

*Mark only one oval.*

- Roto > Primatte
- Keyer > Primatte
- Matte > Primatte
- None of the above

12. 4. To embedded alpha is used to composite the image in nuke19

*Mark only one oval.*

- Normal
- Intermediate Result
- Alpha
- none of these

13. 5. Which parameter use The luminance or the alpha of this input is set

*Mark only one oval.*

- OutM Component parameter
- garbage mask
- Composite
- None of the above

14. 6. You can discard sampled pixels in the Viewer. By click

*Mark only one oval.*

- Ctrl+ left-clicking
- Ctrl+right-clicking
- Alt+right-clicking
- None of these

15. 7. the screen matte, inside mask, and outside masks added together is

*Mark only one oval.*

- Screen Matte
- Combined Matte
- Source Alpha
- None of the above

16. 8. shows the alpha channel on the foreground input in

*Mark only one oval.*

- Combined Matte
- Screen Matte
- Source Alpha
- None of the above

17. 9. To Copy a Rectangle from One Image to Another in nuke

*Mark only one oval.*

- Merge > original image
- Merge > channels
- Merge > CopyRectangle
- None of the above

18. 10. Which node is use for removing noise or grain from your footage

*Mark only one oval.*

- Denoise
- filtering
- remove noise
- None of these

19. 11. By default, Nuke assumes that images are in

*Mark only one oval.*

- Linear color space
- Light gray
- RGB color
- None of these

20. 12. Which menu is use the linking channels

*Mark only one oval.*

- Link menu>Set link
- Link menu>mask
- Link menu>Invert
- None of these

21. 13. Which node use the width to height ratio of the format's individual pixels

*Mark only one oval.*

- Reformat node
- LensDistortion
- PlanarTracker
- None of these

22. 14. What is the shortcut key of Toggle wipe tool in nuke?

*Mark only one oval.*

S

D

W

K

23. 15. What is the shortcut key of Create a new sequence in nuke?

*Mark only one oval.*

Ctrl+O

Ctrl+N

Alt+N

None of the above

24. 16. In video compression, what does VBR stand for?

*Mark only one oval.*

Variable Bit Rate

Video Bit Rate

Visual Bit Rate

None of these

25. 17. What is the shortcut key of the Transform in nuke?

*Mark only one oval.*

"A"

"T"

"C"

"R"

26. 18. What is the shortcut key of ColorCorrect in nuke?

*Mark only one oval.*

"A"

"T"

"C"

"R"

27. 19. What is the full form of IBK Colour in nuke?

*Mark only one oval.*

Image-based keyer Colour

Image-basic keyer Colour

In-based keyer Colour

None of these



28. 20. What is the shortcut key of the Project setting window in nuke?

*Mark only one oval.*

"B"

"T"

"S"

"R"

29. 21. Renders shapes to different channels of an RGBA image as defined by the

*Mark only one oval.*

Shape > Different Channel

Shape > Channel parameter

Shape > projection

None of these

30. 22. To Selects X-Spline in Silhouette?

*Mark only one oval.*

X

B

S

G

31. 23. To Create a smooth point B-Spline in Silhouette?

*Mark only one oval.*

- Alt-drag control point left
- Ctrl-drag control point left
- Shift-drag control point left
- None of these

32. 24. Shift-drag control point left

*Mark only one oval.*

- Ctrl-K
- Ctrl-W
- Alt-W
- None of these

33. 25. What is the full form of IK?

*Mark only one oval.*

- Inverted Kinematics
- Inverse Kinematic
- Independently Kinematics
- None of these

34. 26. What is the full form of CGI

*Mark only one oval.*

- Color-generated image
- Computer-generated imagery
- Computer-general imagery
- None of these

35. 27.To Selects all control points in Silhouette?

*Mark only one oval.*

- Alt-Shift-A
- Ctrl-Shift-A
- Shift-A
- None of these

36. 28. Which menu is Transforming Elements in nuke?

*Mark only one oval.*

- Keying menu
- Transform menu
- RotoPaint menu
- None of these

37. 29. Which node to output the image in nuke

*Mark only one oval.*

- Transform
- Write
- Read
- None of these

38. 30. What is the shortcut key of Mark selection in nuke?

*Mark only one oval.*

- Shift+Y
- Shift+U
- Shift+S
- None of these

39. Submission ID (skip this field) \*

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