



BRAINWARE UNIVERSITY

Library Brainware University 398, Ramkrishnapur Road, Barasat Kolkala, West Bengal 700125

Term End Examination 2024-2025 Programme - B.Tech.(CSE)-AIML-2021/B.Tech.(CSE)-AIML-2022/B.Tech.(CSE)-AIML-2023

Course Name – Data Structure and Algorithms/Data Structure & Algorithms Course Code - ESCM302

		(Semester III)	
Full Ma	rks : 60		
[The	figure in the margin indi	cates full marks. Candidates are required	Time: 2:30 Hours

Group-A

own words as far as practicable.]

(Multiple Choice Type Question) Choose the correct alternative from the following: 1 x 15=15 (i) Select the number of sub arrays that does the quick sort algorithm divide the entire array into a) two b) three c) four d) one

(ii) Select the algorithm implementations which is similar to that of an insertion sort a) Binary heap b) Insertion sort

c) Quick sort d) merge sort

(iii) Select the average number of inversions in an array of N distinct numbers a) N(N-1)/4 b) N(N+1)/2

c) N(N-1)/2d) N(N-1)/3 (iv) Choose the correct options. At any time the position of the element to be inserted will be calculated by the relation

a) Rear = (Rear + 1) % SIZE b) Rear = (Font + 1) % SIZE

d) Font = (Font + 1) % SIZE (v) Choose the empty condition of circular queue?

c) Font = (Rear + 1) % SIZE

a) Font > Rear b) Font == Rear c) Font < Rear d) Font -Rear +1

(vi) Predict the correct one when an insertion operation can take inside the circular queue.

a) Rear = Rear - 1 b) Rear =Rear +1 c) Font =Font+1 d) Font =Font-1

(vii) Select the correct Time complexity of swapping operation of bubble sort is

a) O(n) b) O(n logn) d) O(n3) (viii) Select the number of passes does an insertion sort algorithm consist of

b) N-1 a) N

		d) None of them	
	c) N+1 Select the technique of direct search a) Binary Search	b) Hashing d) linear search	
(x)	a) Binary Search c) None of these Two main measures for the efficiency of	an algorithm are defined as b) Time and space	01, 103, 818.00
24.4	a) Complexity and capacity	d) Complexity and capac Jure for calculation	TO THE STATE OF TH
(xi)	c) Data and space An algorithm is define as a proced	b) One step d) only j	Wils Hes
	a) only jumpc) none of theseSelect which of the following case does r	not exist in complexity theory-	15 Ac
	a) Worst case		
,	c) Null case Identify the tree in which every node has	at most two children.	
	a) B Tree	d) Threaded Binary Tree	
(xiv)	c) Binary Tree Name the type of tree that maintains bala and deletions.	ance by performing rotations during	insertions
		b) AVL Tree	
	a) B+ Tree c) Threaded Binary Tree	d) Binary Search Tree	
(xv)	c) Threaded Binary Tree Recognize the tree where pointers to the speed up in-order traversal.	next node in traversal order are main	tained to
	a) Binary Tree	b) AVL Tree	
	c) B+ Tree	d) Threaded Binary Tree	
		Group-B	
	(Short Ansv	ver Type Questions)	3 x 5=15
2.	Compute the time complexity?		(3)
	for (int i=0; i<=n; i)		
	{		
	for (int $j=0$; $j <=n$; j)		
	{		
	Statement 1;		
	Statement 2;		
	Statement n;		
	되면 없다. 불어나왔습니다. 얼빛하다 하는다		

3. Explain the time complexity of common operations (insertion, deletion, and search) in an AVL (3) tree, and how does it compare to a regular binary search tree (BST)?

4. Define asymptotic notations.

(3)

3. Explain the concept of a DeQueue algorithm in a Queue.	(3)
6. Illustrate what a graph is and explain the main components of a graph.	(3)
OR Differentiate a connected graph and a disconnected graph. Provide examples of each.	(3)
Library Brainware University 398, Ramkrishnapur Road, Barasat Kolkala, West Bengal-700125 (Long Answer Type Questions)	5 x 6=30
7. Explain the tree traversal techniques with an example.8. Evalute the postfix expression of 456*+ using a stack.	(5) (5)
 Explain insertion, deletion, traversal operation in data structure Describe the difference between time complexity and space complexity. Write down and express the different types of searching procedure namely BFS and DI Compare Between Linear and Non-linear Data Structures 	(5) (5) FS (5) (5)
OR Explain Operations Performed on Stacks and Queues	(5)