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Brainware University
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## **BRAINWARE UNIVERSITY**

Term End Examination 2024-2025

Programme – B.Tech.(RA)-2021/B.Tech.(RA)-2023

Course Name – Artificial Intelligence in Robotics

Course Code - PCC-ECR401

( Semester IV )

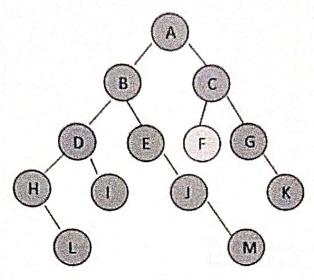
	Marks: 60 The figure in the margin indicates full marks. Can	Time: 2:30 Ho
	own words as fa	r as practicable.]
	Grou	up-A
1.	(Multiple Choice Choose the correct alternative from the following	Type Question) 1 x 15=1
(i)	Identify the instruments that are used for perc	eiving and acting upon the environment
(ii)	<ul><li>a) Sensors and Actuators</li><li>c) Perceiver</li><li>Select the factor that is used to improve the ag</li></ul>	b) Sensors d) None of these gents performance
(iii)	<ul><li>a) Perceiving</li><li>c) Observing</li><li>Report, how many types of agents are there in</li></ul>	b) Learning d) visualizing artificial intelligence?
	<ul><li>a) 1</li><li>c) 3</li><li>Indicate, the main task of a problem-solving ag</li></ul>	b) 2 d) 4
(v)	<ul> <li>a) Solve the given problem and reach to goal</li> <li>c) Both Solve the given problem and reach to goal and To find out which sequence of action will get it to the goal state</li> <li>Describe The structure of an agent.</li> </ul>	<ul><li>b) To find out which sequence of action will get it to the goal state</li><li>d)</li><li>None of these.</li></ul>
(vi)	<ul> <li>a) Agent = Architecture / Agent Program</li> <li>c) Agent = Architecture + Agent Program</li> <li>Identify When agents select actions on the basis</li> </ul>	b) Agent = Architecture * Agent Program d) Agent = Architecture - Agent Program is of preference for each state, called
	a) Model based reflex agents c) Utility based agents Identify where one real and other artificial agents basis of equal ground?	<ul><li>b) Goal based agents</li><li>d) Simple agent</li></ul>
(viii)	<ul> <li>a) Utility based Test environment</li> <li>c) Model based Test environment</li> <li>Identify Which search strategy is also called as I</li> </ul>	b) Turing Test environment d) None of these blind search?

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a) Uninformed search College Wast Record 700125	b) Informed search	
	d) Binary search	
(ix) Indicate the Set of actions for a problem in a sta	ate space is formulated by a	
a) Intermediate state	b) Initial state	
c) Successor function, which takes current action and returns next immediate state	d) None of these	
(x) Identify the State space in artificial intelligence	belongs to	
	b) your definition to a problem	
a) complete problem	d) Representing your problem with va	riable
c) Problem that you design	and parameter	
(xi) Classify Which agent enables the deliberation a	hout the computational entities and	
(xi) Classify Which agent enables the deliberation a actions?		
a) Hybrid	b) Reflective	
a) Dalatanal	d) Simple	
<ul> <li>(xii) Identify Major component/components for con solving.</li> </ul>	nputing the performance of problem	
	b) Optimality	
a) Completeness	d) All of these	
c) Time and Space complexity	rengths of uniform-cost search and	
(xiii) Select A search technique that combines the str	eligins of uniform cost oct.	
greedy search		
a) It is not optimal	b) A* graph Search	
c) A* Tree Search	d) None of these	
(xiv) Select from the options: Space complexity for U	Iniform Cost search	
a) bd/2(b: no. of node, d: depth)	b) bd(b: no. of node, d: depth)	
c) bd/3(b: no. of node, d: depth)	d) b2d(b: no. of node, d: depth)	
(xv) Estimate: In water jug problem, the rule Pour w until 4-gallon jug is full, is represented as:	ater from 3-gallon jug into 4-gallon jug	
a) (X+Y,0)	b) (0,X+Y)	
c) (X-(3-Y),3)	d) (4,Y-(4-X))	
Grou	m-B	
(Short Answer Ty	· · · · · · · · · · · · · · · · · · ·	3 x 5=15
(Shore Answer 1)	ype Questions,	
		(2)
2. Describe about Branch and Beam search.		(3)
3. Discuss the features of hill-climbing algorithm.		(3)
4. Explain the important learning strategies in ANN.		(3)
5. Mention the advantages and disadvantages of Gre	andy Bost First Sparch Algorithm	
J. Michigoli the advantages and disadvantages of die	edy best first search Algorithm.	(3)
6. Explain some applications of NLP.		(3)
OI	R	(5)

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(3)



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Illustrate the BFS to solve the above problem considering Initial node A and Goal node F.

Group-C	
(Long Answer Type Questions)	5 x 6=30
7. Describe parametric and non-parametric models in Al.	(5)
8. Describe the Steepest – Ascent hill climbing and stochastic hill climbing algorithms.	(5)
9. Mention the functions that AI teaches the Robots.	(5)
LO. Explain Intelligent Agents by mentioning its use.	
11. Name and describe the main features of Genetic Algorithms.	
12. Justify: The arithmetic operations are done in Prolog.	(5)
OR	
Justify: Prolog is restricted to Horn clauses.	(5)