



BRAINWARE UNIVERSITY

Term End Examination 2020 - 21

Programme – Bachelor of Arts (Honours) in Multimedia & Web

Course Name – Animation Part - I

Course Code - BMW301

Semester / Year - Semester III

Time allotted : 85 Minutes

Full Marks : 70

[The figure in the margin indicates full marks. Candidates are required to give their answers in their own words as far as practicable.]

Group-A

(Multiple Choice Type Question)

1 x 70=70

1. (Answer any Seventy)

(i) The creation of an Animation is a part of Development of a project. This is the _____ stage of the development.

- | | |
|--------------|---------------|
| a) designing | b) supporting |
| c) creation | d) planning |

(ii) The resolution of the screen is given in terms of _____.

- | | |
|-----------|-----------|
| a) Inches | b) Dots |
| c) Cord | d) Pixels |

(iii) The audio recording is also called _____.

- | | |
|--------------------|-----------------|
| a) Voice recording | b) Dialogue |
| c) Dubbing | d) None of them |

(iv) The 'animatic' is also known as _____.

- | | |
|---------------|-----------------|
| a) Leica reel | b) Screenplay |
| c) Slug line | d) None of them |

(v) Ideas can arrive from _____.

- | | |
|------------|----------------|
| a) Book | b) Newspaper |
| c) Thought | d) All of them |

(vi) The types of computer animation is / are _____ .

- a) 2D computer animation
- b) 3D computer animation
- c) Both 2D computer animation & 3D computer animation
- d) None of these

(vii) The term animation has its roots in the Latin word animare, meaning

- a) “to give breath to.”
- b) bring an in animate object (or virtual object) to life.
- c) Soul or sprit
- d) “to give life to”

(viii) Thaumatrope introduced in the year of_____.

- a) 1824
- b) 1930
- c) 1829
- d) 1826

(ix) Animation is the process of _____ which are integrated in the multimedia and gaming products.

- a) Designing, drawing, making layouts and preparation of photographic sequences
- b) Modeling,Lighting,texturing
- c) Video capturing,editing and compositing
- d) None of these

(x) Who is the inventor of Zoetrope?

- a) Joseph Plateau and Simon von Stampfer.
- b) William George Horne
- c) Roger Bacon
- d) None of these

(xi) A person who creates animations is called _____.

- a) Composer
- b) Editor
- c) Painter
- d) Animator

(xii) Clay Animation introduced in the year of_____.

- a) 1990
- b) 1994
- c) 1993
- d) 1995

(xiii) This device can be create with one dice or two dice.

- a) Thaumatrope
- b) Phenakistoscope
- c) Zoetrope
- d) Flip-book

(xiv) Zoetrope also known as_____.

- a) wheel of life
- b) Dice of life
- c) Plate of life
- d) None of these

(xv) Name of the first animation film.

- a) Humorous Phases of Funny Faces
- b) Tom and Jerry
- c) Mickey Mouse
- d) How I learnt animations

(xvi) _____ animation is used to animate things that are smaller than life size.

- a) Immersive
- b) Claymation
- c) Stop motion
- d) Augmented

(xvii) What is the abbreviation of FPS ?

- a) Frame per second
- b) Film per second
- c) Frame per scene
- d) Film per scene

(xviii) This symbol is a collection of frames used in animations or single frame mode.

- a) Graphic
- b) Movie clip
- c) Button
- d) Raster

(xix) _____ is used to prepare the audience for an action, and to make the action appear more realistic.

- a) Anticipation
- b) Straight Ahead Action
- c) Follow Through
- d) Secondary Action

(xx) It gives the extreme expression or extreme action.

- a) Exaggeration
- b) Appeal
- c) Anticipation
- d) Slow In and Slow Out

(xxi) For this reason, animation looks more realistic if it has more drawings near the beginning and end of an action, emphasizing the extreme poses, and fewer in the middle.

- a) Slow In and Slow Out
- b) Follow Through
- c) Overlapping Action
- d) Pose to Pose

(xxii) _____ the purpose of which is to give a sense of weight and flexibility to drawn objects.

- a) Squash and stretch
- b) Straight ahead action
- c) Appeal
- d) Follow Through

(xxiii) Adding _____ to the main action gives a scene more life, and can help to support the main action.

- a) Secondary actions
- b) Squash and stretch
- c) Follow Through
- d) Appeal

(xxiv) The principle of animation which takes forms in three-dimensional space or giving them volume and weight is called _____.

- a) Squash and stretch
- b) Solid drawing
- c) Appeal
- d) Follow Through

(xxv) Mime was brought to Paris in _____ by Jean Gaspard Batiste Deburau.

- a) 1911
- b) 1811
- c) 1820
- d) 1920

(xxvi) _____ is 2D Animation Software.

- a) Autodesk 3ds Max.
- b) Corel Draw.

c) Adobe Animate.

d) Adobe Page Maker

(xxvii) Name the command in Adobe Animate that is used to change an object from a circle to a square.

a) Mask

b) Shape tween

c) Motion tween

d) Morphing

(xxviii) What is the name of popular software use for creating 2D Animation

a) Adobe Photoshop.

b) Corel Draw.

c) Adobe Animate.

d) Adobe Page Maker

(xxix) What is the panel needed to draw and modify objects called in Adobe Animate?

a) Actions

b) Properties

c) Tools

d) Layers

(xxx) What are the diamonds on the Timeline called _____?

a) Stopwatches.

b) Key frame

c) None of these

d) Key points

(xxxii) By default frame rate of Adobe Animate software _____

a) 12

b) 24

c) 8

d) 25

(xxxiii) Which company has developed Adobe Animate software?

a) Adobe System Inc.

b) Toon boom Harmony

c) Sony creative software.

d) Autodesk Inc.

(xxxiiii) _____ is a way to take a word and animate each letter separately.

a) Apply tween

b) Break apart

c) Frame-by-frame

d) Convert to symbol

(xxxiv) This is, by far, the most time taking way to create animations.

a) Motion Tween

b) Mask

c) Frame-by-Frame

d) Shape Tween

(xxxv) The stacking order of viewing objects is decided by the order of the _____.

a) Scenes

b) Frames

c) Layers

d) Actions

(xxxvi) Shortcut tool for pen tool is _____.

a) P

b) N

c) V

d) None of these

(xxxvii) Which one is an animate symbol?

a) Graphic

b) Movie-clip

c) Button

d) All of these

(xxxviii) Shortcut for animate library

a) F2

b) F3

c) L

d) Ctrl+l

(xxxix) How many types of tweens are used in Adobe Animate CC software?

a) 4

b) 3

c) 2

d) 1

(xl) How to draw a shape in Adobe Animate CC?

a) Paint bucket tool

b) Ink bottle tool

c) Pen tool

d) Eraser tool

(xli) How to fill a shape in Adobe Animate CC software?

- a) Paint bucket tool
- b) Ink bottle tool
- c) Pen tool
- d) Eraser tool

(xlii) Which one is an Adobe Animate CC software output file format?

- a) .swf
- b) .pdf
- c) .doc
- d) .deg

(xliii) This panel indicates what settings are being used for objects and allows you to change those settings.

- a) Properties
- b) Tools
- c) Library
- d) Timeline

(xliv) The keyboard shortcut of creating a frame is _____.

- a) F6
- b) F3
- c) F5
- d) F7

(xlv) What is the red indicator at the top of the Timeline that moves as a document plays to indicate the current frame displayed on the Stage called?

- a) Play head
- b) Playback control
- c) Onion skinning
- d) Timeline

(xlvi) The keyboard shortcut of creating a blank frame in Adobe Animate CC is _____.

- a) F6
- b) F3
- c) F5
- d) F7

(xlvii) The individual drawings in Adobe Animate CC is called as _____.

- a) Frames
- b) Symbol
- c) Blank key frame
- d) None of them

(xlviii) Adobe Animate software was first release in the year of_____.

- a) 1996
- b) 1990
- c) 1992
- d) 1994

(xlix) Anything within the _____ is visible within our project.

- a) Stage
- b) Properties
- c) Pasteboard
- d) Timeline

(l) _____ which can be used to zoom, pan, rotate, and even add tint and color effects to our content.

- a) Camera
- b) Properties
- c) Stage
- d) Timeline

(li) Which are the two ways to draw fills in a drawing in Adobe Animate CC?

- a) Oval and shape
- b) Ink and pencil
- c) Bone and camera
- d) Fill and brush

(lii) Which tools allows you to scale,rotate and skew objects in the animate stage?

- a) Free convert tool
- b) Free transform tool
- c) Pen tool
- d) Bone tool

(liii) A powerful tool in Adobe Animate CC that allows you to have greater control when creating lines is called _____.

- a) Power line tool
- b) Power tool
- c) Line tool
- d) Paint bucket tool

(liv) What is the shortcut Key of Add key frame in Adobe Animate CC?

- a) F5
- b) F6
- c) F7
- d) None of these

(lv) What is the short cut key of Go to First Scene in Timeline in Adobe Animate CC?

- a) End
- b) Home
- c) Page Up
- d) None of these

(lvi) A frame that has no drawing on it in Adobe Animate CC is called_____.

- a) Empty Frame
- b) Blank Key Frame
- c) Play Head
- d) None of these

(lvii) Another name for empty key frame is _____.

- a) Motion Presets
- b) Blank key frame
- c) Static Text
- d) None of these

(lviii) Text that is meant to be updated is called _____.

- a) Dynamic Text
- b) Symbols
- c) Variable
- d) None of these

(lix) The scripting language that goes with Adobe Animate CC is _____.

- a) Action Script
- b) .SWF
- c) .FLA
- d) None of these

(lx) The pencil tool in Adobe Animate CC creates _____.

- a) Stroke
- b) Bitmap
- c) Fill
- d) Symbol

(lxi) 'Match size' command is in _____ Palette.

- a) Color
- b) Transform
- c) Align
- d) Library

(lxii) Movie clip and Graphics symbol are save in _____ Palette.

- a) Color
- b) Transform

c) Align

d) Library

(lxiii) Four types of text Alignment in Adobe Animate CC are Left, Right, Center & _____

a) Top

b) Full Align

c) Justify

d) Middle

(lxiv) _____ Command help us to hide a part of lower layer so you can see through it.

a) Mask

b) Duplicate

c) Motion

d) Multiple

(lxv) This panel is used for writing scripts in Animate.

a) Target

b) Camera

c) Action

d) Cut

(lxvi) Adobe Animate CC is a _____ software.

a) Raster

b) Image

c) Vector

d) Text

(lxvii) _____ the Shortcut key of Brush tool in Adobe Animate CC.

a) H

b) B

c) Ctrl+B

d) None of these

(lxviii) _____ is the Shortcut key of Actions Panel (Show/Hide) in Adobe Animate CC.

a) F8

b) F10

c) F9

d) None of these

(lxix) _____ is the Shortcut key of Align (Objects) Left in Adobe Animate CC.

- a) Ctrl+Alt+3
- c) Ctrl+Alt+2

- b) Ctrl+Alt+1
- d) None of these

(lxx) _____ the Shortcut key of Align (Objects) Right in Adobe Animate CC.

- a) Ctrl+Alt+3
- c) Ctrl+Alt+2

- b) Ctrl+Alt+1
- d) None of these