



BRAINWARE UNIVERSITY

Term End Examination 2022
Programme – B.Sc.(MM)-Hons-2019/B.Sc.(AM)-Hons-2020
Course Name – Sound Editing and Mixing
Course Code - BMMD501A
(Semester V)

Brainware University Barasat, Kolkata -700125

Full Marks: 60 Time: 2:30 Hours [The figure in the margin indicates full marks. Candidates are required to give their answers in their own words as far as practicable.] Group-A (Multiple Choice Type Question) 1 x 15=15 Choose the correct alternative from the following: (i) Identify the Human audible range. a) 20 Hz to 20000 Hz b) 20 MHz to 20000 MHz d) 200 Hz to 20000 Hz c) 20 GHz to 20000 GHz (ii) Identify Sound below 20 Hertz. a) Sub sonic b) Ultrasonic Sound d) Infrasonic Sound c) Super sonic (iii) Select which type of wave does sound propagate in Solid medium. a) Longitudinal b) Transverse c) Both Longitudinal and Transverse d) None (iv) Distinguish a Waveform is depicted by a graph that shows. a) Changes in recorded signals amplitude over b) Changes in playback speed over the the duration of recording. duration of recording. c) Changes in recorded signals amplitude over d) None playback speed. (v) Choose what speeds greater than five times the speed of Sound are called a) Super-sonic b) Sub-sonic c) Hyper-sonic d) Penta-sonic (vi) Identify the type of sound has a reference in the narrative. a) Diegetic b) Non-diegetic c) Noise . d) None (vii) Indicate which of the following is true about Non Linear Editing a) It is digital Editing b) Edit points are accessed randomly c) Editing is done quicker than Linear Editing d) All are correct

b) 44100 Hertz

d) 64000 Hertz

(viii) Indicate which of the following Sample Rates is termed as a Standard Sample Rate.

(ix) Indicate the dynamic range of sound in digital platform.

a) 24000 Hertz

c) 36000 Hertz

a) Sample Rate

c) Bit Depth	d) Time Duration	
(x) The amplitude measurement of each sample i		5
process called.		
a) Quantization	b) Clocking	
c) Sample and Hold	d) Compression	
(xi) Choose .mp3 is the short form of.	d) compression	
	b) Manhanka Audio 2	
a) MPEG Layer III Audio	b) Matroska Audio 3	
c) Media Player III	d) None ·	
(xii) Choose full form of CODEC.		
a) Coding - Decoding	b) Compression Deciding	
c) Compression - Decompression	d) None	
(xiii) Choose Microphone is made for recording sound from Solid medium?		
a) Lavalier	b) Contact	
c) Shotgun	d) None	*
(xiv) Distinguish the specialist who mixes all the audio tracks supplied by the Dubbing Editor.		
a) Dubbing Artist	b) Foley Artisit	
c) Sound Editor	d) None	
(xv) Choose audio rerecording process.	-,	
	h) Dialogue	
a) Voice recording	b) Dialogued) None of them	
c) Dubbing	d) None of them	
Constant D		
Group-B (Short Answer Type Questions) 3 x 5=15		
(Short Answer Type Questions) 3 x 5=15		
		4-1
2. Describe First Person Narration.		(3)
3. Explain Effects controls.		(3)
4. Explain Reverb effect.		(3)
5. Discuss Echo effect.		(3)
6. Explain Foley sound.		(3)
	OR .	
Explain Bit Depth.		(3)
Gro	oup-C	
(Long Answer	Type Questions)	5 x 6=30
7. Describe Monologue.		(5)
8. Explain Audio Channels.		
9. Discuss Audio restoring techniques.		(5)
		(5) ·
11. Define Narration.	ital Audio.	. (5)
•	• • •	(5)
12. Discuss Time and pitch effects.	- ·	(5)
OR Salar Balance and Associated Association (Control of the Control of the Contro		
Explain Pulse Code Modulation.		(5)
	>	

b) Wavelength
