



BRAINWARE UNIVERSITY

Term End Examination 2022 Programme - BCA-2019/BCA-2020 **Course Name – Computer Graphics** Course Code - BCAD502A (Semester V)

Full Marks: 60 Time: 2:30 Hours

[The figure in the margin indicates full marks. Candidates are required to give their answers in their own words as far as practicable.]

Group-A

(Multiple Choice Type Question) 1 x 15=15 1. Choose the correct alternative from the following: (i) Match keys allows user to enter frequently used operations in a single key stroke? a) Function keys b) Cursor control keys c) Trackball d) Control keys (ii) Name of The device that which is used to position the screen cursor is a) Mouse b) Joystick c) Data glove d) Both a and c (iii) Read the device that is constructed with the series of sensors that detects hand and finger motion? a) Digitizers b) Data glove d) Track ball c) Joystick (iv) Express The Cartesian slope-intercept equation for a straight line is a) y = m.x + bb) y = b.x + mc) y = x.x + md) y = b + m.m(v) Explain line DDA algorithm is b) Direct differential analyzer a) Digital difference analyzer c) Digital differential analyzer d) Data differential analyzer (vi) Express disadvantage of lineDDA is a) Time consuming b) Faster c) Neither a nor b d) None of the mentioned (vii) Choose is the rigid body transformation that moves object without deformation. a) Translation b) Scaling c) Rotation d) Shearing (viii) Analyze The transformation that is used to alter the size of an object is b) Rotation a) Scaling

d) Reflection

b) It increases the size of object

c) Translation

(ix) Judge If the scaling factors values sx and sy < 1 then

a) It reduces the size of object

	c) It stunts the shape of an object d) None	
(x)) Classify The Cohen-Sutherland algorithm divides the region into number	er of
	spaces.	
	a) 8 b) 6	
	•	
	c) 7 d) 9	_
(xi)	i) Select What is the name of the small integer which holds a bit for the result σ	f every
	plane test	
	a) setcode b) outcode	
	·	
,	,	
(XII)	i) Focus Which of the following co-ordinates are NOT used in the 2d viewing	
	transformation?	
	a) modelling co-ordinates b) viewing co-ordinates	
	c) vector co-ordinates d) device co-ordinates	
(viii	ii) Score A view is selected by specifying a sub-area of the picture at	roa
(7111		ca.
	a) half b) Full	
	c) total d) quarter	
(xiv	v) Mange If we used Left->Right->Up->Bottom, the final output will be the vertex	k list
	outputted by the edge.	
	a) left edge b) right edge	
	c) top edge d) bottom edge	
(xv)	/) Select is a rigid body transformation that moves objects without	
	deformation.	
	a) Rotation(N) b) Scaling	
	c) Translation d) All of the mentioned	
	c) translation	
	Cuarra B	
	Group-B	
	Group-B (Short Answer Type Questions)	3 x 5=15
	•	3 x 5=15
2. V	(Short Answer Type Questions)	
	(Short Answer Type Questions) Write the disadvantages of DDA algorithm?	(3)
3. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm.	(3) (3)
3. D 4. V	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB?	(3) (3) (3)
3. D 4. V 5. E	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief.	(3) (3) (3) (3)
3. D 4. V 5. E	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer.	(3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR	(3) (3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer.	(3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR	(3) (3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR	(3) (3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example.	(3) (3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C	(3) (3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions)	(3) (3) (3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints	(3) (3) (3) (3) (3) (3)
3. D 4. V 5. E 6. D	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18)	(3) (3) (3) (3) (3) (3) (3) (20, 10) (5)
3. D 4. V 5. E 6. D 7.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpoint circle algori	(3) (3) (3) (3) (3) (3) (3) (3) (5) (20, 10) (5)
3. D 4. V 5. E 6. D 7.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpoint circle algori Explain Cohen Sutherland Line Clipping Algorithm	(3) (3) (3) (3) (3) (3) (3) 5 x 6=30 (20, 10) (5) thm (5) (5)
3. D 4. V 5. E 6. D 7.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpoint circle algori	(3) (3) (3) (3) (3) (3) (3) 5 x 6=30 (20, 10) (5) thm (5) (5)
3. D 4. V 5. E 6. D 7. 8. 9. 10.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpoint circle algori Explain Cohen Sutherland Line Clipping Algorithm	(3) (3) (3) (3) (3) (3) (3) (3) (5) (20, 10) (5) (5)
3. D 4. V 5. E 6. D 7. 8. 9. 10. 11.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpoint circle algori Explain Cohen Sutherland Line Clipping Algorithm Survey-WINDOW-TO-VIEWPORT COORDINATE TRANSFORMATION With Equation. Write Painter Algorithm	(3) (3) (3) (3) (3) (3) (3) (3) (5) (5) (5) (5)
3. D 4. V 5. E 6. D 7. 8. 9. 10. 11.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpoint circle algori Explain Cohen Sutherland Line Clipping Algorithm Survey-WINDOW-TO-VIEWPORT COORDINATE TRANSFORMATION With Equation	(3) (3) (3) (3) (3) (3) (3) (3) (3) (5) (5) (5)
3. D 4. V 5. E 6. D 7. 8. 9. 10. 11.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpolnt circle algori Explain Cohen Sutherland Line Clipping Algorithm Survey-WINDOW-TO-VIEWPORT COORDINATE TRANSFORMATION With Equation Write Painter Algorithm Describe Computer Graphics Components OR	(3) (3) (3) (3) (3) (3) (3) (3) (3) (5) (5) (5) (5) (5)
3. D 4. V 5. E 6. D 7. 8. 9. 10. 11.	(Short Answer Type Questions) Write the disadvantages of DDA algorithm? Difference between DDA and Bresenham's line drawing algorithm. What does it mean by RGB? Explain resolutions in brief. Discuss refresh buffer/frame buffer. OR Describe pixel with example. Group-C (Long Answer Type Questions) Show Using Bresenhams line drawing algorithm digitize the line with endpoints and (30, 18) Develop Given a circle radius r = 10, you demonstrate the midpoInt circle algori Explain Cohen Sutherland Line Clipping Algorithm Survey-WINDOW-TO-VIEWPORT COORDINATE TRANSFORMATION With Equation Write Painter Algorithm Describe Computer Graphics Components	(3) (3) (3) (3) (3) (3) (3) (3) (5) (5) (5) (5)
