

Brainware University
Barasat, Kerkata -700125

BRAINWARE UNIVERSITY

Term End Examination 2021 - 22
Programme – Master of Computer Applications
Course Name – Design and Analysis of Algorithms
Course Code - MCA204
(Semester II)

Time: 1 Hr.15 Min.	er er jarak takun tahun tahun ta	Full Marks: 60
[The figure in the marg	in indicates full marks.]	
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	up-A e Type Question)	1 x 60=6
Choose the correct alternative from the following		5
(1) Complexity of Tower of Hanoi problem is	हुईस्तुर्य । अयु हो दूस क्यून्ट्राटी है के नेह्यार	
a) O (n)	b) $O(n^2)$	
c) O (2 ⁿ)	d) None of these	
(2) o (g(n)) is [Read as small oh of g(n)] is		
a) asymptotically loose	b) asymptotically tight	
c) same as Big Oh	d) None of these	
(3) There aresteps to solve the problem		
a) Seven . Seven . Several I ill	b) Four	
c) Six. Similar of the rails rails	d) Two	
(4) The complexity of searching an element from algorithm is	n a set of n elements using B	inary search
a) O(n log n)	b) $O(\log n)$	
c) $O(n^2)$	d) O(n)	
(5) Which case of Master's theorem is applicable 2)+1/n?	e in the recurrence relation	$\Gamma(n)=0.5*T(n)$
a) Case 3	b) Case 1	
c) Master's theorem is not applicable	d) Case 2	ार्थ (part tip) है।
(6) The worst-case time complexity of Bubble S	Sort is	
a) $O(n^2)$	b) O(log n)	
c) O(n)	d) O(n logn)	
(7) What is the result of the recurrences which f	all under first case of Maste	er's theorem (le

t the recurrence be given by $T(n)=aT(n/b)+f(n)$	and $f(n)=n^{-r}$	Barasar Kolkasa 1100157	
a) $T(n) = O(n^{\log_b a})$	b) $T(n) = O(n^c \log n)$		
c) $T(n) = O(f(n))$	China	ry search fall?	
 c) T(n) = O(f(n)) (8) Under what case of Master's theorem will the restaurch 	ecurrence relation of bina	ly some	
a) 1 (1.1/1/11) 101	b) 2 d) It cannot be solved to	using master's theorem	
c) .3			
(9) What is the objective of tower of Hanoi puzzle?		equally among the three	
 a) To move all disks to some other rod by follo wing rules 	 b) To divide the disks equally among the three rods by following rules d) To divide the disks equally among three rod s in random order 		
c) To move all disks to some other rod in rand om order			
(10) Two main measures for the efficiency of an algo-	orithm are	*4	
a) Processor and memory	b) Complexity and capacity		
c) Time and space	d) Data and space		
(11) The time factor when determining the efficiency	of algorithm is measure	d by	
a) Counting microseconds	b) Counting the number	er of key operations	
c) Counting the number of statements	d) Counting the kiloby	tes of algorithm	
(12) The concept of order Big O is important becaus	e	. C. machia	
a) It can be used to decide the best algorithm t hat solves a given problem	b) It determines the ma m that can be solved me	aximum size of a proble I in a given amount of ti	
 c) It is the lower bound of the growth rate of al gorithm 	d) Both A and B		
(13) Ω - notation provides an asymptotic		FF 4 -	
a) Upper bound	b) Lower bound		
 c) One that is sandwiched between the two bounds 	d) None of these		
(14) O- notation provides an asymptotic			
a) Upper bound	b) Lower bound	•	
c) Light bound	d) None of these		
(15) Which of the following is used to depict the wo	rking of an algorithm?		
a) Flow chart	b) Pseudo code		
c) Source code	d) All of these		
(16) for $i = 1$ to n do	5. 4		
(10) 101 1 1 10 11 00			
begin			
sum = sum +A[i];			
if i == 100 then break;			
end			
the time complexity of the above algorithm is	*		
a) O(1)	b) O(n)		
/ - (-)			

d) None of these

c) O(n - 100)

*2 ⁿ + n ⁷ using big-O notation is
b) O(n ⁷)
d) O(n)
b) O(n ⁷) d) O(n) inary search on a sorted array of 10 item b) 2.8
b) 2.8 d) 2.9
,
ncy of algorithm is measured by b) Counting the minimum memory needed by t
he algorithm
 d) Counting the maximum disk space needed by the algorithm
m when
b) Item is not in the array at all
d) Item is the last element in the array or is not there at all
thm
b) When Item is not in the array at all
d) When Item is the last element in the array or is not there at all
inear data structure?
b) Linked lists
d) None of above
the list is known as b) Merging
d) Traversal
$n \log n + n^2 + e^{\log n}$ is
b) $O(n^2)$
d) $O(e^{\log n})$
hniques is used in the quick sort algorith
b) Backtracking
d) greedy method
h of the following algorithms?
b) Quick sort and Computation of x ⁿ
d) none of these
b) Gamma of n log N
d) Omega of N ² log N
ort is
b) O(log n)
i

 $O(n^2)$ d) O(n logn) c) O(n) (29) Which of the following sorting algorithms does not have a worst case running time of $O(n^2)$? b) Merge sort a) Quick sort d) Bubble sort c) Insertion sort (30) Which one of the following sorting algorithm is best suited to sort an array of 1 millio n elements? b) Insertion sort a) Bubble sort d) Quick sort c) Merge sort (31) Apply Quick sort on a given sequence 7 11 14 6 9 4 3 12. What is the sequence after fi rst phase, pivot is first element? b) 63479141112 a) 64371191412 d) 76439141112 c) 76141194312

(32) Find the pivot element from the given input using median-of-three partitioning method. 8, 1, 4, 9, 6, 3, 5, 2, 7, 0.

a) 8

b) 7

c) 9

d) 6

(33) Minimum time required to solve tower of hanoi puzzle with 4 disks assuming one mov e takes 2 seconds, will be

a) 15 seconds

b) 30 seconds

c) 16 seconds

d) 32 seconds

(34) The best case behavior occurs for quick sort is, if partition splits the array of size n int

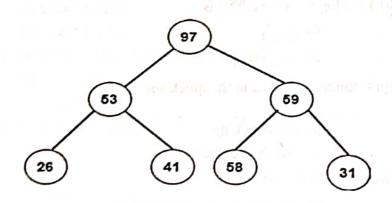
a) n/2:(n/2)-1

b) n/2 : n/3

c) n/4:3n/2

d) n/4:3n/4

(35) Consider the following heap after build heap phase. What will be its corresponding arr



a) 26,53,41,97,58,59,31

b) 26,31,41,53,58,59,97

c) 26,41,53,97,31,58,59

d) 97,53,59,26,41,58,31

(36) Path Compression algorithm performs in which of the following operations?

a) Create operation

b) Insert operation

c) Find operation

d) Delete operation

(37) What is the depth of any tree if the union operation is performed by height?

a) O(N)	b) O(log N)	Bratmern In	
c) O(N log N)	d) O(M log N)	Barasat, Kerkats -701	
(38) Disjoint set data structure applicable to fin			
a) Minimum spanning tree	b) Minimum shortest path	The state of the s	
c) Maximum spanning tree	d) Maximum path		
(39) Select the algorithm which is not followed			
a) 0/1 Knapsack Problem	b) Matrix Chain Multipli		
 c) All Pair Shortest Path - Floyd Warshall A orithm 	Alg d) Job sequencing with d	eadline	
(40) Fractional knapsack problem is also know			
a) 0/1 knapsack problem	b) Continuous knapsack		
c) Divisible knapsack problem	d) Non continuous knap	sack problem	
(41) What is the time complexity of Kruskal's			
a) O(log V)	b) O(E log V)		
c) O(E ²)	d) O(V log E)		
(42) Consider the following statements. S1. Kruskal's algorithm might produce a S2. Kruskal's algorithm can efficiently in e.	non-minimal spanning tree. uplemented using the disjoint-set	data structur	
a) S1 is true but S2 is false	b) Both S1 and S2 are f	false	
c) Both S1 and S2 are true	d) S2 is true but S1 is f	alse	
(43) Which of the following is true?			
a) Prim's algorithm initializes with a verte	x b) Prim's algorithm ini	tializes with a edge	
 c) Prim's algorithm initializes with a verte ich has smallest edge 	x wh d) Prim's algorithm in		
(44) Consider the given graph.		THE 28 JR 18	
and had the	((b)	market in the second of the se	
B 3 C 4 D	the first of the same of the s		
What is the weight of the minimum spar rom vertex a?	ning tree using the Prim's algo	rithm, starting f	
a) 23	b) 28		
c) 27	d) 10		
(45) Which is optimal value in the case of jo 5 10 5 1 deadline: 2 2 3 3 3	Te.	3 4 5 profit: 20 1	
a) (1,3,4)	b) (4,2,3)		
c) (1,2,4)	d) none of these		
	10117	2 1 5 6 7 mm Et.	
(46) Which is optional value in the case of j 3 5 20 18 1 6 30 deadlines: 1 3 4 3 2 1 2		. 3 4 3 6 / profit:	
a) (1,5,6,4)	b) (7,6,4,3)		
c) (2,3,1,7)	d) (6,7,4,3)		
Electrical and a second			

 (47) Kruskal's algorithm is used to a) find minimum spanning tree c) find all pair shortest path algorithm (48) Consider the following graph. Using Kruskal's first? 	b) find single source shortest path d) traverse the graph algorithm, which edge will be selected
0 , 2 (2) (3) (4) (5) (1) (6) (1) (6) (1) (1) (1) (1) (1) (1) (1) (1) (1) (1	CIBRARY Bratowers University Baresau Kerkats, -700125
a) 0-1 c) 2-4 (49) Which of the following edges form minimum sp	b) 1-2 d) 1-3
s algorithm? B A B C S S S S S S S S S S S S	The section of the se
a) AB, AC,BC c) AB,BD,DC	b) AB,AC,BD d) None of these
(50) Which of the following is false in the case of a	
a) It is tree that spans G	b) It is a sub graph of the G
c) It includes every vertex of the G	d) It can be either cyclic or acyclic
(51) Given items as {value,weight} pairs {{40,20},{ ack = 20. Find the maximum value output assur	30,10},{20,5}}. The capacity of knaps
a) 60	b) 80
c) 100	d) 40
(52) Kruskal's algorithm is a	
a) divide and conquer algorithm	b) dynamic programming algorithm
c) greedy algorithm	d) approximation algorithm
(53) If a problem can be broken into subproblems we em possesses property.	hich are reused several times, the probl
a) Overlapping subproblems	b) Optimal substructure
c) Memorization	d) Greedy
(54) What is the time complexity of the dynamic prosack problem with n items and a maximum wei	ogramming implementation of the Knap
a) O(n)	b) O(n + w)

		LIBRARY	
c) O(nW)	d) $O(n^2)$	Bratmmin University	
(55) Floyd- Warshall algorithm was proposed by _		Farmoni, Karkate 4700125	
a) Robert Floyd and Stephen Warshall	b) Stephen Floy	d and Robert Warshall	
 c) Bernad Floyd and Robert Warshall 	d) Robert Floyd and Bernad Warshall		
(56) Which of the following methods can be used t roblem?	o solve the matrix o	hain multiplication p	
a) Dynamic programming	b) Brute force		
c) Recursion	d) All of the mentioned		
(57) Consider the two matrices P and Q which are y. What is the number of multiplications requi	10 x 20 and 20 x 3 ired to multiply the	0 matrices respectivel two matrices?	
a) 10 * 20	b) 10 * 20 * 20	0 * 30	
c) 10 * 30	d) 10 * 20 * 3	0	
(58) What approach is being followed in Floyd W	arshall Algorithm?		
a) Greedy technique	b) Dynamic P	rogramming	
c) Linear Programming	d) Backtracki	ng	
(59) What is the time complexity of the dynamic x chain problem?	programming impl	lementation of the matri	
a) O(1)	b) O(n)		
c) $O(n^2)$	d) $O(n^3)$		
(60) Bellmann Ford Algorithm is an example for	Γ		
a) Dynamic Programming	b) Greedy A	lgorithms	
c) Linear Programming	d) Branch a	nd Bound	