



BRAINWARE UNIVERSITY

Term End Examination 2023-2024
Programme – BCA-2019/BCA-2021
Course Name – Artificial Intelligence
Course Code - BCAD502B
(Semester V)

Pair - 1000/1000
Balance: 1000/1000
1000/1000

Full Marks : 60

Time : 2:30 Hours

[The figure in the margin indicates full marks. Candidates are required to give their answers in their own words as far as practicable.]

Group-A

(Multiple Choice Type Question)

1 x 15=15

1. Choose the correct alternative from the following :

- (i) What is the function of an Artificial Intelligence "Agent"?
- | | |
|---|---|
| a) Mapping of goal sequence to an action | b) Work without the direct interference of the people |
| c) Mapping of precept sequence to an action | d) Mapping of environment sequence to an action |
- (ii) Which particular generation of computers is associated with artificial intelligence?
- | | |
|-----------|-----------|
| a) Second | b) Fourth |
| c) Fifth | d) Third |
- (iii) The factors affecting the performance of learner system do not include?
- | | |
|-------------------------------|-------------------------|
| a) Representation scheme used | b) Training scenario |
| c) Type of feedback | d) Good data structures |
- (iv) An algorithm A is admissible if
- | | |
|---|---|
| a) It is not guaranteed to return an optimal solution when one exists | b) It is guaranteed to return an optimal solution when one exists |
| c) It returns more solutions, but not an optimal one | d) It guarantees to return more optimal solutions |
- (v) An Artificial Intelligence technique that allows computers to understand associations and relationships between objects and events is called:
- | | |
|-------------------------|----------------------|
| a) heuristic processing | b) cognitive science |
| c) relative symbolism | d) pattern matching |
- (vi) The field that investigates the mechanics of human intelligence is:
- | | |
|---------------|----------------------|
| a) history | b) cognitive science |
| c) psychology | d) sociology |

- (vii) External actions of the agent are selected by
 a) Perceive
 b) Performance
 c) Learning
 d) Actuator
- (viii) The action of the Simple reflex agent completely depends upon
 a) Perception history
 b) Current perception
 c) Learning theory
 d) Utility functions
- (ix) What among the following is/are the example of the intelligent agent/agents?
 a) Human
 b) Robot
 c) Autonomous Spacecraft
 d) All of these
- (x) Which Instruments are used for perceiving and acting upon the environment?
 a) Sensors and Actuators
 b) Sensors
 c) Perceiver
 d) None of these
- (xi) Which element in agent are used for selecting external actions?
 a) Perceive
 b) Performance
 c) Learning
 d) Actuator
- (xii) The action of the Simple reflex agent completely depends upon _____
 a) Perception history
 b) Current perception
 c) Learning theory
 d) Utility functions
- (xiii) In many problems the path to goal is irrelevant, this class of problems can be solved using _____
 a) Informed Search Techniques
 b) Uninformed Search Techniques
 c) Local Search Techniques
 d) Informed & Uninformed Search Techniques
- (xiv) Which is not a property of representation of knowledge?
 a) Representational Verification
 b) Representational Adequacy
 c) Inferential Adequacy
 d) Inferential Efficiency
- (xv) Inference is deriving a new sentence from the KB.
 a) Completely Observable
 b) Partially Observable
 c) Neither Completely nor Partially Observable
 d) Only Completely and Partially Observable

Group-B

(Short Answer Type Questions)

3 x 5=15

2. Define agents with examples. (3)
3. Express the idea of predicate logic. (3)
4. Illustrate the steps of algorithm for Breadth-First-Search. (3)
5. Write the Different Layers on CNN (3)
6. What is pragmatic analysis in NLP? What is pragmatic ambiguity? (3)

OR

What is a Neural Network? (3)

Group-C

(Long Answer Type Questions)

5 x 6=30

7. Explain Neural Network? (5)
8. Explain Natural Language Processing? (5)
9. Explain MIN-MAX algorithm with example ? (5)
10. Define game theory? How is it important in AI? (5)
11. Explain the following terms: Sensor, Actuators and Effectors. (5)
12. Explain bidirectional search algorithm? (5)

OR

Explain Alpha-Beta pruning with proper example.

(5)

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