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**BRAINWARE UNIVERSITY**

Library
Brainware University
398, Ramkrishnapur Road, Barasat
Kolkata, West Bengal-700125

Term End Examination 2025-2026**Programme – M.Tech.(RA)-2025****Course Name – Artificial Intelligence and Machine Learning for Robotics****Course Code - MEC27505 (T)****(Semester II)****Full Marks : 40****Time : 2:0 Hours**

[The figure in the margin indicates full marks. Candidates are required to give their answers in their own words as far as practicable.]

Group-A

(Multiple Choice Type Question)

1 x 10=10

1. Choose the correct alternative from the following :

- (i) Identify an example of a machine learning application.
 - a) Compiler design
 - b) Image recognition
 - c) Text editor
 - d) Operating system
- (ii) Select a type of learning that uses labeled data.
 - a) Unsupervised learning
 - b) Reinforcement learning
 - c) Supervised learning
 - d) Time series learning
- (iii) Indicate the nature of linear data.
 - a) Randomly scattered data
 - b) Data separable by a straight line
 - c) Periodic data
 - d) Hierarchical data
- (iv) Select a learning paradigm based on rewards.
 - a) Supervised learning
 - b) Unsupervised learning
 - c) Reinforcement learning
 - d) Batch learning
- (v) Identify a property of Gaussian distribution.
 - a) Uniform spread
 - b) Skewed shape
 - c) Bell-shaped curve
 - d) Discrete values
- (vi) Select a property of convex optimization.
 - a) Multiple local minima
 - b) Guaranteed global optimum
 - c) Random solution
 - d) Non-differentiable cost
- (vii) Choose a criterion to analyze feasibility in constrained problems.
 - a) Objective value
 - b) Constraint satisfaction
 - c) Learning rate
 - d) Epoch count
- (viii) Identify the purpose of perceptron learning algorithm.
 - a) Feature extraction
 - b) Weight adjustment
 - c) Noise removal
 - d) Data normalization
- (ix) Choose a method to construct reward functions from demonstrations.

- a) Q-learning
- b) Inverse RL
- c) Supervised learning
- d) PCA
- (x) Select a strategy to design an intelligent agent.
- a) Fixed rules
- b) Learning-based policy
- c) Manual control
- d) Static mapping

Group-B

(Short Answer Type Questions)

3 x 5=15

- 2. Explain the principle of parameter update in estimation. (3)
- 3. Apply optimization techniques in autonomous vehicle navigation. (3)
- 4. Explain the role of the confusion matrix in model evaluation. (3)
- 5. Create a simple reinforcement learning agent using state, action, and reward. (3)
- 6. Analyze the difference between linear and non-linear data representations. (3)

OR

- Analyze the causes of vanishing gradients in Recurrent Neural Networks. (3)

Group-C

(Long Answer Type Questions)

5 x 3=15

- 7. Evaluate the suitability of Hidden Markov Models for dynamic systems. (5)
- 8. Define the Perceptron model and list its components. (5)
- 9. Illustrate a basic RNN architecture for time-series prediction. (5)

OR

- Illustrate a Q-learning algorithm workflow. (5)

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