BRAINWARE UNIVERSITY

Term End Examination 2022
Programme – M.Sc.(AM)-2020/M.Sc.(AM)-2021
Course Name – Animation Film Making II - 2D
Course Code - MMM301A-I
(Semester III)

Full Marks : 60   Time : 2:30 Hours

[The figure in the margin indicates full marks. Candidates are required to give their answers in their own words as far as practicable.]

Group-A
(Multiple Choice Type Question)   1 x 15=15

1. *Choose the correct alternative from the following :*

(i) Being an actor requires a range of skills, Choose the correct option

a) Good stage, screen or vocal presence.   b) The ability to memorise lines.
c) Good understanding of dramatic techniques.   d) All of them

(ii) What are the tools of an actor?Choose the correct option.

a) voice   b) body
c) imagination   d) all of these

(iii) What are the challenges of acting?Choose the correct option.

a) Believable acting   b) Unrealistic acting
c) Movement   d) Action

(iv) This is illusions or visual tricks used in the film, television, theatre, video game and simulator industries to simulate the imagined events in a story or virtual world.Select the correct option.

a) SPFX   b) SFX
c) SPFX and SFX   d) None of these

(v) What is SFX?Select the correct option.

a) Some Effects   b) Special Effects
c) Sound Effects   d) None of these

(vi) The last step in production,It is done to verify if you have met the goals of the project.Select the correct option.

a) Adding sound   b) Character drawing
c) Action scripting   d) Compositing

(vii) What is Hard or Cut Effects?Select the correct option.

a) These are individual sounds in sync with the on screen actions.   b) They set moods, define place and reinforces the visuals without calling attention to the soundtrack.

c) Performing sound effects live while watching the clips projected in a studio.

d) Sound created vocally by vocal artists.

(viii) What is Vocal sound? Select the correct option.

a) These are individual sounds in sync with the on screen actions.

b) They set moods, define place and reinforces the visuals without calling attention to the soundtrack.

c) Performing sound effects live while watching the clips projected in a studio.

d) Sound created vocally by vocal artists.

(ix) Performing sound effects live while watching the clips projected in a studio is known as _____. Select the correct option.

a) Foley Effects

b) Vocal Sound

c) Hard or Cut Effects

d) Ambient Sound/Background

(x) Select the abbreviation of FPS.

a) Frame per second

b) Film per second

c) Frame per scene

d) Film per scene

(xi) Choose the correct tools that allow you to insert text in your animate stage.

a) Selection

b) Text

c) Script

d) Brush

(xii) Choose the correct option which is like a comic strip that shows the important parts of the story.

a) Comic book

b) Storyboard

c) Photo Story

d) Timeline

(xiii) Name of the audio recording is also called _____.

a) Sound recording

b) Dialogue

c) Dubbing

d) None of these

(xiv) Name of the animatic is _____.

a) Leica

b) Screenplay

c) Slug line

d) None of these

(xv) Animation is the illusion of movement created by showing a series of still _____ in rapid succession, select the correct option.

a) Picture

b) Drawing

c) Picture , Drawing

d) Video

Group-B
(Short Answer Type Questions)

3 x 5=15

2. Explain the skills that are required for Acting. (3)
3. Give a brief idea about Graphic Symbols. (3)
4. Explain the requirement of SFX in Animation. (3)
5. Write the application of the sound in Animation. (3)
6. Explain Acting. (3)

OR

Write a short note on the Gesture. (3)

Group-C
(Long Answer Type Questions)

5 x 6=30

7. Describe the various stages of 2D Pre-production Animation with an explanation using a flowchart. (5)

8. Explain the Expression with some examples. (5)
9. Explain the difference between SFX and VFX. (5)

10. Justify the requirement of Video Editing.   (5)
11. Describe Tween.   (5)
12. What is 2D SFX?   (5)

                                          OR

    Explain the process of special effects in 2d animation.   (5)

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