



BRAINWARE UNIVERSITY

Term End Examination 2021 - 22

Programme – Bachelor of Technology in Electronics & Communication Engineering

Course Name – Programming for Problem Solving

Course Code - ESC(ECE)201

(Semester II)

Time allotted : 1 Hrs.25 Min.

Full Marks : 70

[The figure in the margin indicates full marks.]

Group-A

(Multiple Choice Type Question)

1 x 70=70

Choose the correct alternative from the following :

- (1) What is the size of data type int in byte/s (16 bit compiler)?

a) 1	b) 2
c) 3	d) 4
- (2) What is the size of data type double in bytes?

a) 2	b) 4
c) 6	d) 8
- (3) Which of the following is a primary memory?

a) RAM	b) Hard Disk
c) Pendrive	d) CD
- (4) ASCII value of d is

a) 68	b) 69
c) 99	d) 100
- (5) Which of the following is assignment operator?

a) +	b) =
c) >	d) ? :
- (6) Which of the following is conditional operator?

a) +	b) =
c) >	d) ? :
- (7) Which of the following is logical operator?

a) &	b) &&
c) >>	d) <<
- (8) Which of the following is not correct?

a) int name;	b) int Name;
c) int name123;	d) int 123name;
- (9) Priority of operators defines -

a) which operator will evaluated first	b) which operator will evaluated last
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- c) which operator will not be evaluated at all
d) None of these
- (10) Which of the following is a way of associativity in C?
a) top to bottom
b) left to right
c) bottom to top
d) All of these
- (11) Which of the following has the lowest precedence?
a) ++
b) +
c) %
d) ||
- (12) C language was developed by -
a) Dennis Ritchie
b) James Gosling
c) Bill Gates
d) Patrick Naughton
- (13) stdio in header file stands for
a) standard input output
b) standard image output
c) standard input out
d) standard in out
- (14) Which of the following is/are keyword in C?
a) for
b) if
c) Both for & if
d) loop
- (15) Expression $x+=5$ means
a) $x=x+x$
b) $x=x+5$
c) $x+5$
d) $x+5=x$
- (16) / operator can be applied to
a) integer values only
b) float values only
c) double values only
d) All of these
- (17) && is operator.
a) bit wise
b) relational
c) logical
d) None of these
- (18) $x++$ is operator.
a) pre increment
b) post increment
c) pre decrement
d) post decrement
- (19) $t--$ is operator.
a) pre increment
b) post increment
c) pre decrement
d) post decrement
- (20) How many operand/s is/are required for using modulo operator?
a) 1
b) 2
c) 3
d) 4
- (21) Which of the following is an example of post increment?
a) $w++$
b) $++w$
c) $w--$
d) $--w$
- (22) Which of the following is an example of post decrement?
a) $w++$
b) $++w$
c) $w--$
d) $--w$
- (23) Which of the following is used for single line comment?
a) /
b) //
c) \
d) \\
- (24) Correct way to assign char value is (say char x;)
a) $x="c";$
b) $x='c';$
c) $x=c;$
d) None of these
- (25) Which of the following is used for giving new line in C?

- a) \m
 - b) \b
 - c) \n
 - d) \d
- (26) Array index starts from
- a) 0
 - b) 1
 - c) 2
 - d) 3
- (27) Number of elements with declaration `int arr[2][6]` are
- a) 2
 - b) 6
 - c) 8
 - d) 12
- (28) 2D array is also called as
- a) matrix
 - b) vector
 - c) Both matrix & vector
 - d) None of these
- (29) String in C is considered as
- a) array of int
 - b) array of float
 - c) array of character
 - d) All of these
- (30) Character constant is declared within
- a) ''
 - b) ""
 - c) []
 - d) < >
- (31) `strcpy()` function used in string for
- a) copy string
 - b) adding strings
 - c) delete string
 - d) concat strings
- (32) `strcat()` function used in string for
- a) copy string
 - b) comparing strings
 - c) delete string
 - d) append strings
- (33) `strrev()` function used in string for
- a) reverse string
 - b) comparing strings
 - c) finding length
 - d) append strings
- (34) Which of the following is unconditional control structure?
- a) if-else
 - b) else-if
 - c) do-while
 - d) goto
- (35) continue keyword cannot be used with/in
- a) for loop
 - b) switch-case
 - c) while loop
 - d) do-while loop
- (36) Which of the following best defines the use of continue keyword?
- a) Terminate the loop
 - b) Terminate the program
 - c) Terminate the current iteration and move to next iteration
 - d) Restart iteration from the very first iteration
- (37) Which of the following best defines the use of break keyword?
- a) End the loop when encountered
 - b) Skip the current iteration and move to next iteration
 - c) Terminate the program
 - d) All of these
- (38) The total size of an array with declaration `"int arr[10]"` in 16-bit compiler is
- a) 10
 - b) 20
 - c) 30
 - d) 40
- (39) Which of the following data type is not allowed as expression for switch-case?
- a) int
 - b) char
 - c) float
 - d) All of these
- (40) Which operator is generally responsible for making conditional statement in loops?

- a) Relational
c) Bitwise
- b) Assignment
d) Ternary
- (41) The scope of if statement is (without any braces)
- a) first statement after if
c) second statement after if
- b) all the statements after if
d) first two statements after if
- (42) Find the value of Y if X=6? (Y=X>7?1:0)
- a) 0
c) 6
- b) 1
d) 7
- (43) Which of the following is used to read a character?
- a) puts()
c) getchar()
- b) gets()
d) putchar()
- (44) How many value/s a function returns in call by value?
- a) 1
c) 3
- b) 2
d) Many
- (45) Formal arguments are the arguments of
- a) Calling function
c) Both called & calling function
- b) Called function
d) None of these
- (46) Function declared without body after the header file to avoid warning or error is called as
- a) Argument
c) Prototype
- b) Parameter
d) None of these
- (47) In call by value, the following is/are necessary -
- a) Function
c) Both function & pointer
- b) Pointer
d) None of these
- (48) A structure is a data structure.
- a) homogeneous
c) continuous
- b) heterogenous
d) None of these
- (49) Pointer is necessary to explain the concept of
- a) Call by value
c) Loop
- b) Call by reference
d) Function
- (50) * used to represent pointer in C is also called
- a) Direction operator
c) Indirection operator
- b) Star operator
d) Multiply operator
- (51) Which of the following keyword is used to define a structure?
- a) struct
c) structure
- b) strc
d) STRUCTURE
- (52) Which of the following operator is used to access elements of a structure (without pointer)?
- a) dot
c) direction
- b) arrow
d) indirection
- (53) Choose the correct statement for the declaration - int *ptr, p;
- a) ptr is a pointer variable, p is a normal variable
c) both ptr and p are pointer variables
- b) both ptr and p are normal variables
d) ptr is a normal variable, p is a pointer variable
- (54) r mode in file used for
- a) reading only
c) both reading and writing
- b) writing only
d) editing
- (55) a mode in file used for
- a) reading only
c) both reading and writing
- b) writing only
d) appending

(56) Library functions for handling files are included in

- a) stream.h
- c) conio.h

- b) stdlib.h
- d) files.h

(57) exit() function is declared in

- a) stdlib.h
- c) stdio.h

- b) conio.h
- d) files.h

(58) How many types of storage class are there in C?

- a) 1
- c) 3

- b) 2
- d) 4

(59) Way of arranging data elements in a specific order is called

- a) searching
- c) inserting

- b) sorting
- d) traversing

(60)

What is the output of the following code?

```
#include<stdio.h>
void main(){
if(5);
printf("right");
}
```

- a) compilation error
- c) right

- b) no error no output
- d) 5

(61)

What is the output of the following code?

```
#include<stdio.h>
void main(){
int x=2;
if(x>5)
printf("one ");
printf("two ");
printf("three");
}
```

- a) one two three
- c) one two

- b) one
- d) two three

(62)

What is the output of the following code?

```
#include<stdio.h>
void main(){
if(5)
printf("right");
else
printf("wrong");
}
```

- a) compilation error
- c) 5

- b) right
- d) wrong

(63)

What is the output of the following code?

```
#include<stdio.h>
void main(){
int x=65;
printf("%c",x);
}
```

- a) 65
- c) a

- b) 97
- d) A

(64) What is the output of the following code?

```
#include<stdio.h>
void main(){
char ch='A';
printf("%c",ch);
}
```

- a) a
- b) A
- c) 65
- d) 97

(65) What is the output of the following code?

```
#include<stdio.h>
void main(){
char ch='A';
printf("%d",ch);
}
```

- a) a
- b) A
- c) 65
- d) 97

(66) What is the output of the following code?

```
#include<stdio.h>
void main(){
int x=5;
x+=2;
printf("%d",x);
}
```

- a) 7
- b) 5
- c) 3
- d) 2

(67) What is the output of the following code?

```
#include<stdio.h>
void main(){
int x=2,y;
y=x++;
printf("%d%d",x,y);
}
```

- a) 32
- b) 23
- c) 33
- d) 22

(68) What is the output of the following code?

```
#include<stdio.h>
void main(){
int x=2,y;
y=++x;
printf("%d%d",x,y);
}
```

- a) 32
- b) 23
- c) 33
- d) 22

(69) What is the size of s in the following defined structure?

```
struct class{
float x, y;
char ch;
}s;
```

- a) 3
- b) 6
- c) 5
- d) 9

(70)

What is the size of s in the following defined structure? (16-bit compiler)

```
struct class{  
int x;  
float y;  
char ch;  
}s;
```

a) 2

b) 7

c) 9

d) 6