



BRAINWARE UNIVERSITY

Term End Examination 2021 - 22

Programme – Bachelor of Science (Honours) in Animation & Multimedia

Course Name – 2D Animation-II

Course Code - BMMC401

(Semester IV)

Time allotted : 1 Hrs.15 Min.

Full Marks : 60

[The figure in the margin indicates full marks.]

Group-A

(Multiple Choice Type Question)

1 x 60=60

Choose the correct alternative from the following :

- (1) What does FPS stand for?

a) Frame per second	b) Film per second
c) Frame per scene	d) Film per scene
- (2) _____ is like a comic strip that shows the important parts of the story.

a) Comic book	b) Storyboard
c) Photo Story	d) Timeline
- (3) Which action saves an object in the library panel as symbol for future use?

a) Exporting	b) Importing
c) Convert to symbol	d) Convert to text
- (4) Which tools allows you to scale,rotate and skew objects in the Animate CC stage?

a) Free convert tool	b) Free transform tool
c) Pen tool	d) Bone tool
- (5) _____ panel indicates what settings are being used for objects and allows you to change those settings.

a) Tools	b) Actions
c) Properties	d) None of these
- (6) The _____ panel is a holding place for all symbols and imported images and sounds within a single Animate CC file.

a) Library	b) Timeline
c) Properties	d) Action
- (7) What is the name of the programming / scripting language of Animate CC software?

- a) Tom and Jerry
c) Disney's Steamboat Willie
- b) Scooby-Doo
d) Popeye the Sailor man
- (19) CGI stands for_____.
- a) Computer Graphic Image
c) Computer Graphic Interface
- b) Computer Generated Imagery
d) None of these
- (20) _____ which can be used to zoom, pan and rotate effects to our content.
- a) Camera
c) Stage
- b) Properties
d) Timeline
- (21) The last step in production,It is done to verify if you have met the goals of the project.
- a) Adding sound
c) Action scripting
- b) Character drawing
d) Compositing
- (22) This is the term used to describe any imagery created, altered, or enhanced for a film or other moving media that cannot be accomplished during live-action shooting.
- a) SPX
c) VFX
- b) CGI
d) None of these
- (23) This is the application of computer graphics to create or contribute to images in art, printed media, video games, films, television programs, shorts, commercials, videos, and simulators.
- a) SPX
c) VFX
- b) CGI
d) None of these
- (24) As an animator you must be able to create_____.
- a) believable movements
c) random movements
- b) unrealistic movements
d) none of these
- (25) What are the challenges of acting?
- a) Believable acting
c) Movement
- b) Unrealistic acting
d) Action
- (26) What are the tools of an actor?
- a) voice
c) imagination
- b) body
d) all of these
- (27) Being an actor requires a range of skills, including:
- a) Good stage, screen or vocal presence.
c) Good understanding of dramatic techniques.
- b) The ability to memorise lines.
d) all of these
- (28) What is Acting?
- a) Art
c) Science
- b) Modeling
d) Photography
- (29) What is Staging?
- a) Its purpose is to drag the audience's attention, and make it clear what is of greatest importance in a scene.
c) It is used to prepare the audience for an action
- b) It means drawing out a scene frame by frame from beginning to end.
d) None of these
- (30) _____ help you organize the artwork in our document.
- a) Symbol
c) Scene
- b) Frames
d) Layers

- (31) These are types of frames.
- a) Frame, keyframe, blank keyframe
 - b) Graphic, Movie clip, Button
 - c) Classic, Motion, Shape
 - d) None of these
- (32) This red indicator at the top of the Timeline moves as a document plays to indicate the current frame displayed on the Stage.
- a) Play head
 - b) Playback control
 - c) Onion skinning
 - d) Timeline
- (33) Which one is an Animate software format file?
- a) .swf
 - b) .pdf
 - c) .doc
 - d) .deg
- (34) How many types of symbols are in Animate?
- a) 5
 - b) 3
 - c) 4
 - d) 6
- (35) In animate 'Action' means
- a) Scripting
 - b) Saving document
 - c) Advance Scripting
 - d) Making symbol
- (36) Acting serves countless purposes like-
- a) It reminds us of times past and forgotten
 - b) gives us a glimpse of a possible future
 - c) present scenario
 - d) All of these
- (37) In which stage defining the target audience for an animation project?
- a) Post Production
 - b) Production
 - c) Pre Production
 - d) None of these
- (38) What is the best type of animation to use for a Web-based project that requires a small file size, quick loading and no pixilation?
- a) Frames per second
 - b) Vector
 - c) SWF
 - d) MOV
- (39) What type of animation is being used for ball moving?
- a) Frames per second
 - b) Vector
 - c) Frame-based animation
 - d) Scenes
- (40) What term in animation refers to automatically adding or modifying a series of frames between two existing frames (also known as "in betweening")?
- a) Animate
 - b) Tweening
 - c) Frames per second
 - d) Frame-based animation
- (41) In Adobe Animate, what is the rectangular white area where content such as graph
- a) Stage
 - b) Timeline
 - c) Frames
 - d) Keyframe
- (42) In Adobe Animate, what is the gray area around the Stage where you can store elements you do not want to display on the Stage
- a) Pasteboard
 - b) Timeline
 - c) Windows
 - d) Properties Panel
- (43) What does 24 fps mean?
- a) There are 24 layers in the animation
 - b) The animation is made up of total 24 individual frames

- a) Anticipation
- c) Follow Through

- b) Straight Ahead Action
- d) Secondary Action

(57) _____ the purpose of which is to give a sense of weight and flexibility to drawn objects.

- a) Squash and stretch
- c) Appeal

- b) Straight ahead action
- d) Follow Through

(58) Write the shortcut for Paint Bucket tool.

- a) K
- c) T

- b) Q
- d) I

(59) Which of the following is shortcut for remove frame?

- a) Shift+F5
- c) F5

- b) Shift+Alt+F5
- d) Alt+F5

(60) _____ allow you to make objects move in a more random or non-straight path.

- a) Mask
- c) Classical Guided layer

- b) Shape tween
- d) None of these