

## **BRAINWARE UNIVERSITY**

## Term End Examination 2021 - 22 Programme – Diploma in Computer Science & Engineering Course Name – Artificial Intelligence Course Code - DCSE602 (Semester VI)

Time allotted: 1 Hrs.25 Min. Full Marks: 70 [The figure in the margin indicates full marks.] Group-A (Multiple Choice Type Question) 1 x 70=70 Choose the correct alternative from the following: (1) What is Artificial intelligence? a) Putting your intelligence into Computer b) Programming with your own intelligence c) Making a Machine intelligent d) Playing a Game (2) Which instruments are used for perceiving and acting upon the environment? a) Perceiver b) Sensors and Actuators c) Sensors d) None of the mentioned (3) What is the rule of simple reflex agent a) Simple-action rule b) Condition-action rule c) Both a & b d) None of the mentioned (4) Which is used to improve the agents performance? a) Perceiving b) Learning d) None of the mentioned c) Observing (5) Where the next state and the action of an agent of the environment is fully obtained based on the current state? a) Deterministic environment b) Episodic environment d) None of these c) Non-deterministic environment (6) When agents select actions on the basis of preference for each state, called . . a) Utility based agents b) Model based reflex agents d) None of these c) Goal based agents (7) Driving is belongs to which category of environment? a) Discrete b) Continuous c) Static d) Dynamic (8) Where one real and other artificial agents are simultaneously tested on the basis of equal ground?

b) Turing Test environment

d) None of these

a) Utility based Test environment

c) Model based Test environment

(9) The Set of actions for a problem in a state space is formulated by a \_\_\_\_

a) Intermediate state	b) Initial state	
c) Successor function, which takes current action an d returns next immediate state	d) None of these	
(10) To represent state space diagram of 8-puzzle problem in AI, possible moves are:		
a) Left and Right	b) Right and Up	
c) Up and Down	d) Left, right, up and down	
(11) Adversarial search uses which type of agent?		
a) Co-operative multi-agen	b) Co-operative multi-agen	
c) Co-operative single-agent	d) Competitive single-agent	
(12) Rubik's Cube is		
a) Single agent path finding problems	b) Multi agent path finding problems	
c) Both of these	d) None of these	
(13) The summation of initial state and goal state make a		
a) Problem Space	b) Problem instance	
c) Problem Space Graph	d) None of these	
(14) Which agent enables the deliberation about the comp	putational entities and actions?	
a) Hybrid	b) Reflective	
c) Relational	d) None of the mentioned	
(15) Web Crawler is a kind of		
a) Intelligent goal-based agent	b) Problem-solving agent	
c) Simple reflex agent	d) Model based agent	
(16) Forward reasoning is		
a) Data driven	b) Goal driven	
c) Knowledge driven	d) Resolution driven	
(17) Which search algorithm imposes a fixed depth limit	on nodes?	
a) Depth-limited search	b) Depth-first search	
c) Iterative deepening search	d) Bidirectional search	
(18) Which search implements stack operation for search	ing the states?	
a) Depth-first search	b) Breadth-first search	
c) Bidirectional search	d) None of the mentioned	
(19) is an algorithm, a loop that continuate that is uphill	nually moves in the direction of increasing v	
a) Up-Hill Search	b) Hill-Climbing	
c) None of these	d) Reverse-Down- Hill search	
(20) Best-First search can be implemented using	data structure	
a) Queue	b) Stack	
c) Priority Queue	d) Circular Queue	
(21) Which search is implemented with an empty first-in-	- first-out queue?	
a) Depth-first search	b) Breadth-first search	
c) Bidirectional search	d) None of the mentioned	
(22) Adversarial search problems uses		
a) Competitive Environment	b) Cooperative Environment	
c) Neither a nor b	d) All of these	
(23) DFS is efficient and BFS is efficient		
a) Space, Time	b) Time, Space	
c) Time, Time	d) Space, Space	
(24) To which depth does the alpha-beta pruning can be a	applied?	

a) 10	b) 15
c) 5	d) Any depth
(25) Which search is similar to minimax search?	
a) Depth-first search	b) Breadth-first search
c) Hill climbing	d) None of these
(26) Value of utility function for representing state s	pace diagram for tic-tac-toe are
a) 1,2,0	b) 1,-1,0
c) 1,1,1	d) -1,-1,0
(27) BFS uses which data structure?	
a) Stack	b) Queue
c) Priority queue	d) Linked list
(28) The adjective "first-order" distinguishes first-orderates having predicates or functions as arguments fiers or function quantifiers are permitted.	rder logic from in which there are puments, or in which one or both of predicate quanti
a) Representational Verification	b) Representational Adequacy
c) Higher Order Logic	d) Inferential Efficiency
(29) Mathematical representation of space requirem	ent for storing nodes in Breadth-First Search
·	
a) Exponential	b) Logarithmic
c) Geometric progression	d) None of these
(30) A search technique where searches is done on t e and goal state respectively till both meet to id	
a) Bidirectional search	b) Breadth- first search
c) Depth- first search	d) None of these
(31) The deficiency in uniform Cost Search	·
a) It has no information on goal location	b) It does not explore options in every direction
c) It is not optimal	d) None of these
(32) A search technique that combines the strengths	of uniform-cost search and greedy search
a) A* Tree Search	b) A* graph Search
c) Hill climbing search	d) None of these
(33) Space complexity for Uniform Cost search	
a) (b: no. of node, d: depth)	b) (b: no. of node, d: depth)
c) (b: no. of node, d: depth)	d) (b: no. of node, d: depth)
(34) A set of objects whose state must satisfy a numproblem.	ber of constraints or limitation belong to
a) Constraints Satisfaction Problems	b) Uninformed Search Problems
c) Local Search Problems	d) All of the mentioned
(35) Value of alpha and beta in the alpha-beta pruning	ng
a) Alpha = max	b) Beta = min
c) Beta = $\max$	d) Both Alpha = max & Beta = min
(36) Flexible Constraint Satisfaction Problems relax	on
a) Constraints	b) Current State
c) Initial State	d) Goal State
(37) Fuzzy logic is a form of	
a) Two-valued logic	b) Crisp set logic
c) Many-valued logic	d) Binary set logic
(38) Which search is equal to minimax search but el	iminates the branches that can't influence the fina

1 decision?	
a) Depth-first search	b) Breadth-first search
c) Alpha-beta pruning	d) None of the mentioned
(39) "John is very intelligent". This statement can	be completely expressed in
a) FOPL	b) Fuzzy logic
c) Default logic	d) Propositional logic
(40) Backward reasoning is	
a) Data driven	b) Goal driven
c) Knowledge driven	d) Resolution driven
(41) A is used to demonstrate, on a pur nsequence of another formula.	rely syntactic basis, that one formula is a logical co
a) Deductive Systems	b) Inductive Systems
c) Reasoning with Knowledge	d) Search Based Systems
(42) How many logical connectives are there in art	tificial intelligence?
a) 2	b) 3
c) 4	d) 5
(43) Which is also called single inference rule?	
a) Reference	b) Resolution
c) Reform	d) None of these
(44) The room temperature is hot. Here the hot (us by	e of linguistic variable is used) can be represented
a) Fuzzy set	b) Crisp set
c) Both fuzzy and crisp set	d) None of these
(45) Semantic Networks is	
a) A way of representing knowledge	b) Data structure
c) Data type	d) None of these
(46) Frames is	
a) A way of representing knowledge	b) Data structure
c) Data type	d) None of these
(47) Defuzzification is process of conversion of	
a) Fuzzy set to crisp set	b) Crisp to fuzzy set
c) Both a. and b.	d) None of these
(48) Forward chaining is a	
a) Type of knowledgebase	b) Type of planning
c) Type of learning	d) Method of reasoning
(49) Knowledge based inductive learning(KBIL) is	s example of
a) Inductive learning	b) Deductive learning
c) Supervised learning	d) Unsupervised learning
(50) Explanation-Based Learning(EBL) is example	e of
a) Inductive learning	b) Deductive learning
c) Supervised learning	d) Unsupervised learning
(51) Clustering is a classic example of	,
a) Semi-supervised learning models.	b) Reinforcement learning models
c) supervised learning models.	d) unsupervised learning models.
(52) Regression is classic example of	, .
a) Semi-supervised learning models.	b) Reinforcement learning models
c) supervised learning models.	d) unsupervised learning models.
	, .

(53) Association is classic example of		
a) Semi-supervised learning models.	b) Reinforcement learning models	
c) supervised learning models.	d) unsupervised learning models.	
(54) FOPL stands for		
a) First-Order Prolog Logic	b) First-Order Python Logic	
c) First-Order Predicate Loop	d) First-Order Predicate Logic	
(55) transforms the fuzzy set obtained by the inference engine into a crisp value.		
a) defuzzification Module	b) knowledge base	
c) both of these	d) None of these	
(56) IF-THEN rules provided by experts is stored in		
a) defuzzification Module	b) knowledge base	
c) Expert system	d) None of these	
(57) A teacher use for addressing declarative	e knowledge.	
a) Evaluating mathematical expressions	b) How to write definitions to vocabulary words	
c) Both of these	d) None of these	
(58) NLP (with respect of AI) stands for		
a) Natural Linear Processing	b) Natural Language Processing	
c) Natural Linear Programming	d) Natural Language Programming	
(59) How many components does Natural Language Proce	essing (NLP) has?	
a) 2	b) 3	
c) 4	d) 5	
(60) Text planning is involved in		
a) Natural Language Understanding	b) Natural Language Generation	
c) Both a and b	d) None of these	
(61) A Horn clause is a clause with		
a) at most one negative literal	b) at most two negative literal	
c) at most one positive literal	d) at most two positive literal	
(62) Pattern recognition systems such as face recognition by	pelongs to	
a) Expert Systems	b) Natural Language Processing	
c) Neural Networks	d) Robotics	
(63) Flight-tracking system is application of .		
a) Expert Systems	b) Natural Language Processing	
c) Neural Networks	d) Robotics	
(64) Treating the word "board" as noun or verb is example	e of	
a) Lexical ambiguity	b) Syntax Level ambiguity	
c) Referential ambiguity	d) None of these	
(65) A grammar that consists rules with a single symbol or	n the left-hand side of the rewrite rules	
a) Context sensitive grammar	b) Context free grammar	
c) Pragmatic analysis	d) Semantic Analysis	
(66) Expert system without knowledge base called		
a) Shells	b) Tools	
c) user interface	d) none of these	
(67) The process of completing a specific task by the brain mand is referred as	•	
a) Planning problem	b) Partial order planning	
c) Total order planning	d) Both Planning problem & Partial order planning	
(68) Which of the following option is true?	-	

a) If the Sun is a planet, elephants will fly

b) 3 + 2 = 8 if 5 - 2 = 7

c) 1 > 3 and 3 is a positive integer

d) -2 > 3 or 3 is a negative integer

(69) What is the value of x after this statement, assuming initial value of x is 5? 'If x equals to one the  $n \times x + 2$  else x = 0'.

a) 1

b) 3

c) 0

d) 2

(70) Let P: I am in Delhi. , Q: Delhi is clean. ; then  $q \wedge p(q \text{ and } p)$  is:

a) Delhi is clean and I am in Delhi

b) Delhi is not clean or I am in Delhi

c) I am in Delhi and Delhi is not clean

d) Delhi is clean but I am in Mumbai